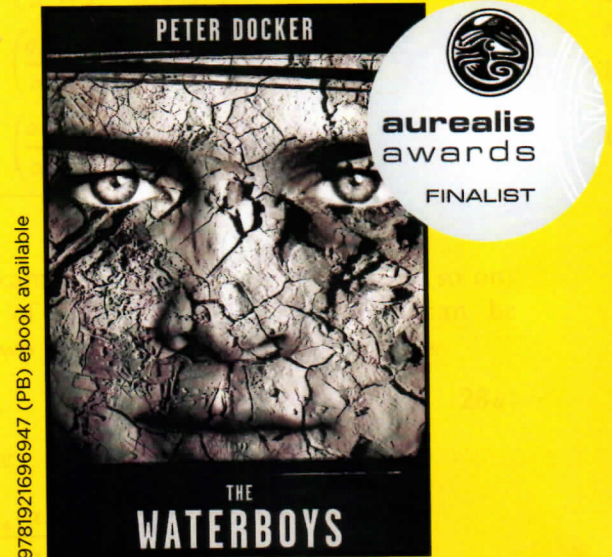
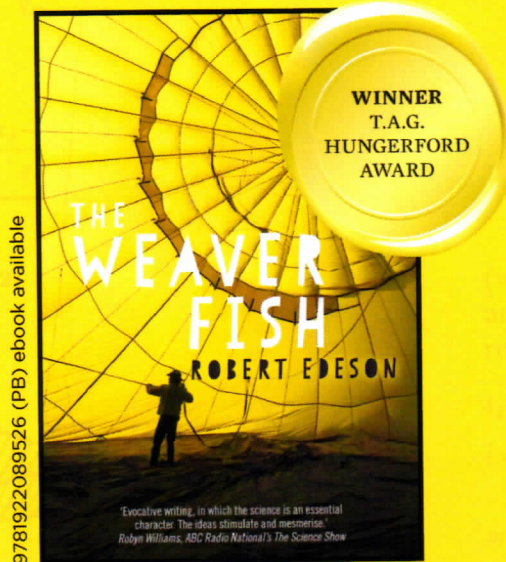


CONTINUUM V

CARNIVAL OF LOST SOULS





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VENUE MAP

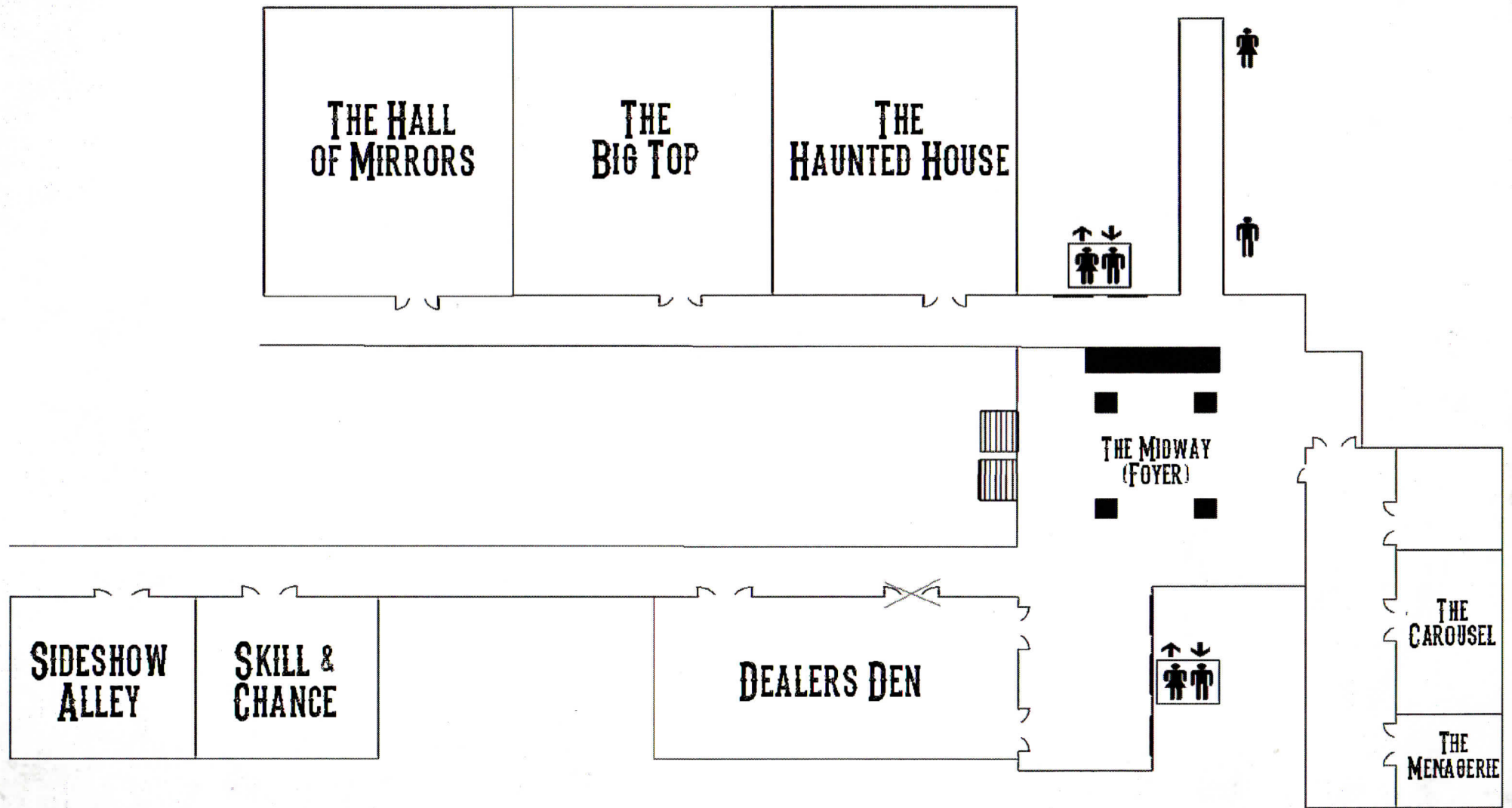


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Step right up, step right up, we have feats of wonder to delight and thrill! From across the globe and around the corner we have brought acts to entertain, mystify and amaze! Right this way!

Continuum changes lives.

It sounds cheesy and overdramatic, but it doesn't make it any less true. And it changed mine. Some previous Chairs have mentioned people who have come up to them years later to say they had met their partner at Continuum, some of those relationships have produced the next generation of fans. It's not an instant or overnight kind of change, more like a slow progression. For me it's looking back and comparing my life before my first Continuum and my life now. It's that fork in the road, which at the time didn't feel like a big decision but changed everything. It's really hard to imagine what my life would be if I hadn't taken the plunge and gone to Continuum 3.

That's why it was important to me to take on Continuum 10. I want to make it a celebration that we reached this milestone. And to celebrate the history and amazing people of Victorian fandom, without whom we wouldn't have Continuum.

Which is why I'm so pleased Danny Oz and Sharon Moseley are our Fan Guests of Honour. Without their enthusiasm and dedication Continuum may never have gotten off the ground. Some days it feels an uphill struggle just to keep it running, so I can't imagine how difficult it was to start when you had nothing. Now we have a reputation for running great events, a large base of regular attendees, and a committed group of volunteers to run it. This is Danny and Sharon's legacy and it's one they can be immensely proud of.

I'm also excited to have Jim C. Hines as one of our Guests of Honour. With Continuum celebrating fandom this year, Jim felt like the perfect fit. He has been extremely vocal about equality and inclusiveness and making the fan community a better place for everyone. He also writes fantastic stories about goblins, kick-ass princesses, magic librarians and fire spiders.

For me one of Continuum's strengths has always been introducing and supporting up and coming writers, so I was thrilled when Ambelin Kwaymullina accepted our Guest of Honour invitation.

Having written and illustrated a number of picture books, Ambelin is currently in the midst of an awesome YA post-apocalyptic series about The Tribe which draws beautifully on her Indigenous heritage.

And as we're the National Science Fiction Convention we're delighted to be hosting delegates from the DUFF, NAFF and FFANZ fan funds. Take some time during your convention to meet these wonderful people and talk to them about fandom in far away places.

At its heart Continuum lets you escape the world for a weekend, to hang out with friends (some who only come to town once a year), to meet amazing new people and like-minded souls, share your passions, discover new things, engage in thought provoking discussions, be inspired and most of all have fun.

Whether it's your first Continuum or your tenth, I hope you have the most fantastic weekend and take away moments and friendships you will cherish for years to come. Because in the end Continuum is your convention, made by you for you.

Can you hear it? The discordant strains of a calliope stirring to life.
Come, take my hand and run away with me.
For once the carnival has been to town, nothing is ever quite the same.

Julia
CX Chair

CODE OF CONDUCT

Continuum is dedicated to providing a positive experience for all participants. We are committed to taking all steps within our power to create a space in which people feel safe and free from harassment. As such, we expect everyone who attends our convention, whether as a guest, panellist, member or dealer, to read and agree to this code of conduct.

Consent

We believe in creating a space that is pro-consent. This means a space where people feel comfortable asking about others boundaries, and being able to express their own. Consent is not only about potential sexual situations, but also includes minor things, like "Can I sit with you?", "Would you like to chat?" or "Do you mind if I take your photo?"

Harassment

Harassment may include unwanted verbal comments (especially those related to gender, sexual orientation, disability, physical appearance, body size, race, religion, etc), explicitness in public spaces, deliberate intimidation, stalking, following, unwanted photography or recording, sustained disruption of talks or other events, inappropriate physical contact and unwelcome sexual attention.

Any actions that make you feel uncomfortable should be considered a form of harassment and can be reported. Even if you think 'they didn't mean it' or 'it was an accident' if something occurs that you are not okay with, please feel free to bring it up with us, and we will discuss with you the best way to handle the situation. For a first hand report of this process, please see Elise Matthesen's account at <http://whatever.scalzi.com/2013/06/28/reporting-harassment-at-a-convention-a-first-person-how-to>

Complaints and Breaches

If at any time during the convention you feel unsafe, threatened, harassed, or are just uncomfortable about something that is occurring, please contact a member of the committee (easily identified by their red badges). We are available to be a sounding board for the issue, and if appropriate we will take further action. If you feel a committee member is behaving inappropriately you can report this to the chair of the convention Julia Svaganovic or to the founders of Continuum Danny Oz and Sharon Moseley. If a convention attendee engages in behaviour deemed inappropriate, the Committee may take any action they deem appropriate, including warning the offender or expelling them from the convention

All reports of harassment or inappropriate behaviour will be treated in confidence, and actions will only take place after consultation with the complainant.

Junior Members

Continuum X is a family friendly convention. Children are welcome in all convention spaces, and we have a dedicated playroom with children's activities. All material displayed in the conbook and at the convention will be family friendly unless otherwise marked. Breast feeding is acceptable in any area of the con, as it is in all public spaces, and any objections to this will be treated as per our harassment policy.

All children at the convention are the responsibility of the adults that they are attending with, and are expected to remain in the presence of at least one of those adults at all times. Children over 12 may be unaccompanied, however we will be holding them to the same standards of conduct as our adult members, and disruptive behaviour will not be tolerated. Any members aged under 18 attending without an adult present will be asked to provide us with the details of an emergency contact.

Panels

Our panellists have put a lot of time and energy into preparing discussions for your enjoyment and education, so please help to make it as positive an experience as possible.

We believe that the best way to facilitate conversation between panellists and the audience is through structured questions and answers. If you wish to ask the panellists a question, please raise your hand, and the moderator will call upon you when appropriate. While other conventions may have more of a casual approach to people making unsolicited comments during panels, we feel it is disruptive and disrespectful to the panellists. Anyone refusing to comply with this process may be asked to leave by the moderator.

If you arrive late or wish to leave early for a panel, please do so as quietly as possible. Similarly, please make sure all devices are switched to silent. Tweeting, taking notes, or working on crafts are all acceptable in panels as long as they are not disruptive to other audience members or panellists.

Photography and Recordings

If you wish to take photographs or recordings of individuals or small groups (fewer than 6 people), please make sure you ask for their permission first. Please be aware that by attending the convention you may end up in photos people take of the space, or in the backgrounds of other people's photos.

If you wish to record a panel or event please get permission of all participants before the event. People using recording equipment must not obstruct other people's views or thoroughfares. The Committee reserves the right to disallow filming or sound recording for any reason.

Clothing and Footwear

Continuum does not have an official dress code, though we ask that you remember that this is a family friendly event, and that all costumes and outfits are expected to comply with this.

If you will be wearing a costume either during the convention or at the Maskobolo please remember that costumes must not be made or trimmed with any messy substances as these can damage other participants' costumes. You may not use anything wet, oily, or dusty such as wet paint, powder or unfixed sparkle. The same goes for poorly-set or sticky colouring and sharp, pointy or rough finishes that may become snagged.

Footwear must be worn at all times for insurance purposes.

Weapons

No weapons are to be brought to, worn or carried at any time during the convention (including water pistols, real or replica guns, swords or knives) without prior approval of the Committee. If the real life version of what you're carrying can hurt people, check with us first.

Animals

No animals will be allowed in the venue other than guide dogs and other licensed assistance animals.

Property

Members are responsible for any damage that they cause to any property of either the venue or of Continuum. Please ensure you treat the venue with the proper care and respect, and don't touch anything that doesn't belong to you. And while we adore googly eyes, please refrain from vandaleyesing other people's property

All technological equipment necessary for panels is the property of Continuum. Please ensure you get permission from our tech liaison before altering anything.

While both the convention and the venue will exercise all due care and responsibility to ensure the safety of participants and their property, no liability will be accepted for loss or damage of items or personal effects brought onto the convention site.

Alcohol

Continuum supports the responsible service and consumption of alcohol and requests that members follow the relevant licensing conditions.

Smoking

The convention site is a non-smoking venue, and members must abide by the terms and conditions set out by the venue, and any other legally governed restrictions. Members in breach may be ejected by the operator or the Committee at their discretion.

Hotel

As the convention site is shared with non-Continuum attendees, please be respectful of other guests staying at the venue, and act responsibly, as you will be liable for costs if you cause damage or make a mess. Enjoy yourself, have fun - but don't get ridiculous.



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Just some of the Supa-Star authors
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GENRE UNDER THE BIG TOP

Julia Svaganovic

One of the exciting things about starting work on a convention is deciding upon a theme. It sets the atmosphere of a con, both visually and in mood. Continuum 10's theme was partly influenced by what seems like a sudden resurgence in circus tales.

Carnival or circus settings are nothing new to SF/F. Horror in particular has a fondness for circus stories, where the bizarre and freakish lurk in the shadows to haunt your nightmares.

So if you're looking for some circus fare, here's a few things to whet your appetite:

Fiction

The Night Circus by Erin Morgenstern
Circus: Fantasy Under the Big Top edited by Ekaterina Sedia
Carniepunk by Rachel Caine, Jennifer Estep, Kevin Hearne, Seanan McGuire, Rob Thurman
Mechanique: A Tale of the Circus Tresaulti by Genevieve Valentine
Something Wicked this Way Comes by Ray Bradbury
Carnies by Martin Livings
Circus of Lost Souls by Riley J. Ford, Rebecca Hamilton
The Pilo Family Circus by Will Elliot
Dr. Sarcophagus and his Carnival of Dark Desires by Mitchell J. Hyman
The Greatest Show Off Earth by Robert Rankin
Gifted, A Donovan Circus Novel by Liz Long
Carnival Of Souls by Jazan Wild
The Immortal Circus by A. R. Kahler

Non-fiction

Sideshow Alley by Richard Broome
The Lives and Loves of Daisy and Violet Hilton: A True Story of Conjoined Twins by Dean Jensen
American Sideshow by Marc Hartzman
Queen of the Air: A True Story of Love and Tragedy at the Circus by Dean Jensen
Under the Big Top: A Season with the Circus by Bruce Feiler

Movies

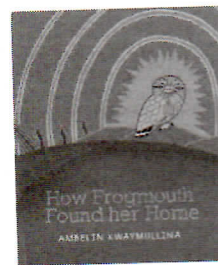
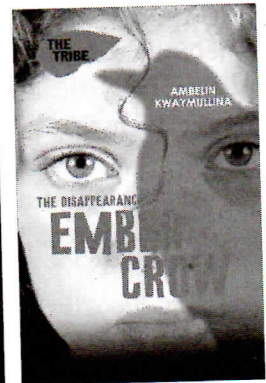
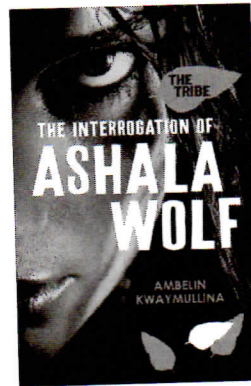
Freaks (1932)
At The Circus (1939)
Dumbo (1941)
The Greatest Show on Earth (1952)
Circus of Horrors (1960)
Carnival of Souls (1962)
Circus of Fear (1966)
Vampire Circus (1972)
Something Wicked this Way Comes (1983)
Freaked (1993)
Cirque du Freak - The Vampire's Assistant (2009)
The Last Circus (Balada triste de trompeta) (2010)
The Devil's Carnival (2012)
Circus of the Dead (2014)

TV

Carnivale
American Horror Story: Freak Show
Doctor Who
- "Carnival of Monsters" (s10 ep 5-8)
- "The Greatest Show in the Galaxy" (s25 ep 11-14)
X Files
- "Humbug" (s2 ep20)
Torchwood
- "From Out of the Rain" (s2 ep10)
Supernatural
- "Everybody Loves A Clown" (s2 ep2)
Grimm
- "The Show Must Go On" (s3 ep16)



GUEST OF HONOUR



Ambelin Kwaymullina

Ambelin Kwaymullina loves reading sci-fi and fantasy books, and has wanted to write a novel since she was six years old.

She comes from the Palyku people of the Pilbara region of Western Australia. When not writing or reading she works in cultural heritage, illustrates picture books and hangs out with her dogs. She has previously written a number of children's books, both alone and with other members of her family.

Her first novel, *The Tribe Book 1: The Interrogation of Ashala Wolf*, was short-listed in both the Science Fiction and Young Adult Fiction categories of the 2012 Aurealis Awards.

"The wonderful thing about being an author is that no experience is ever wasted, it all goes into my writing in some way."

When she is not writing, Ambelin loves to spend time with her family and her dogs.

A DAY IN THE LIFE OF A TRAVELLING SPECULATIVE FICTION WRITER^{*}

Ambelin Kwaymullina

^{*} The below is ENTIRELY a work of fiction and is in no way, shape or form a composite of events experienced by Ambelin Kwaymullina at various writing festivals during the course of 2013.

7 am

Get off plane. No idea where to go next. Following confident-looking travellers.

7.20 am

Those people were catching a connecting flight. Following airport signs instead.

7.40 am

Arrive luggage carousel. Bag not there.

7.50 am

Bag still not there.

7.55 am

Bag is lost! LOST! Incompetent airplane people have LOST MY BAG - or perhaps airplane flew through a spatial distortion and luggage is even now falling through sky of alternate dimension - either way bag is GONE FOREVER... *oh wait there it is.*

8.20 am

Arrive hotel. Seems further away from the city than I was expecting.

8.40 am

Arrive correct hotel.

8.50 am

Arrive room. Realise have left mobile phone in Reception.

8.55 am

Have retrieved phone and am going back up to room in lift... *huh. Interesting.* Lift starts at floor 1, but no one can get off the lift before floor 35. Also there is a point in the journey where my mobile completely loses power.

Theories as to what could be lurking in the space between floor 1 and floor 35:

- (1) Aliens
- (2) Government military installation
- (3) Secret laboratory run by shadowy multinational corporation
- (4) Aliens

9.05 am

Back at room. Keycard won't work. Also room seems to be closer to the lift than it was before. Odd. Very odd. What could possibly - *OMG! There has been a shift in the space time continuum which has altered the internal configuration of the hotel!* Probably caused by aliens, military technology or experiment gone wrong in secret laboratory. *Must preserve keycard AT ALL COSTS.* Could be the only evidence of the entire conspiracy...
...or it might just be possible that I am standing in front of the wrong door.

Wrong door perhaps slightly more likely than space-time continuum shift.

9.06 am

Considering going back to front desk to confess that I have forgotten my room number and location.

PROS: quick, easy and sensible.

CONS: will reveal my general uselessness at navigating the world.

But, really, what else I am going to do? Run the card past every door on this entire floor until one opens?

9.07 am

Not that door... not that one either... *oh no, hotel staff coming this way! Social ineptness in imminent danger of discovery!*

Faking casual attitude: *just out for a stroll, nothing to see here, look away hotel people, look away...*

Fooled them. Ha!

Not that door... not that one...

9.20 am

FOUND IT! Now must walk to Festival venue for my presentation.

9.35 am

Seems to be taking a while to get there.

9.40 am

Venue definitely not where it was supposed to be. Aliens, again?

9.41 am

Either that or I am lost.

9.50 am

Okay, I'm lost. Checking for friendly looking café where I can ask directions. Am way too intimidated by all the ones with shiny lights and loud music and ironic names... wait: *checked tablecloths - flowers in chipped vases - soup special - WINNER!*

10.10 am

Have located venue with assistance of helpful waiter. Plus cleverly allowed for possibility of mishap and left hotel an hour early. Result: I am still on time and no one at Festival knows I was lost.

Well done me.

10.20 am

Local school bringing 100 teenagers to hear carefully crafted words of wisdom. Audience not arrived yet so reading over speech again.

Speech is good - have kept obscure sci fi references to a minimum and put in many funny jokes. *Hilarious* jokes. I laugh, when I say those jokes in my head.

Tiny problem: other people sometimes don't when I say them out loud (*but they will. Oh, one day, they will...*)

10.30 am

Audience still not arrived.

10.40 am

Is it possible audience has arrived and I can't see them? Could they be concealed by some kind of force field? Out of phase? Moving at enhanced speed such that I cannot detect their presence?

Organisers looking worried. Possibility of invisible audience has clearly occurred to them as well.

10.45 am

DISASTER! School forgot that they were having a pupil free day. No students to hear speech.

Can only hope 100 young lives not blighted forever by missed opportunity.

11 am

Have retreated to the friendly café to drink coffee and eat cake.

12 noon

Still here.

1 pm

Lovely grandmotherly café owner is listening to me talk about my books. May never leave.

2 pm

She does have other customers... *lots* of other customers... son of grandmotherly owner glaring at me from behind counter...

Suppose I should get back to hotel.

5 pm

Author dinner at restaurant tonight. Must get ready.

Lights in hotel bathroom v bright. Reveals (1) smudge of chocolate on face (2) clothes covered in dog hair.

Getting other clothes.

5.10 pm

All clothes covered in dog hair.

5.20 pm

Have decided to ignore dog hair. Wait, is that a hole?

Am ignoring that too.

But... what if people comment on state of clothes? Will say - good clothes VANISHED from case probably due to random sampling of attire by secret government agency for mysterious but no doubt sinister purposes... or, no, better not. Saying that kind of thing makes people look at me as if I'm crazy.

Will say - packing mix up, silly me, accidentally left good clothes back in Perth. I'm not crazy.

Probably no need to add that last bit.

Definitely no need for anyone to know that these *are* my good clothes.

6.30 pm

Arrive restaurant. Much marble and chandeliers - worried - seems like the kind of place where people order wine based on factors other than (a) inexpensiveness and (b) coolness factor of name of winery.

Will copy what everyone else does.

7 pm

Hate this wine. And don't understand what I am eating. Some kind of noodle dish... alright so far... wait, hot! HOT!

Copying strategy = epic fail.

8.30 pm

Back at hotel.

Review of day:

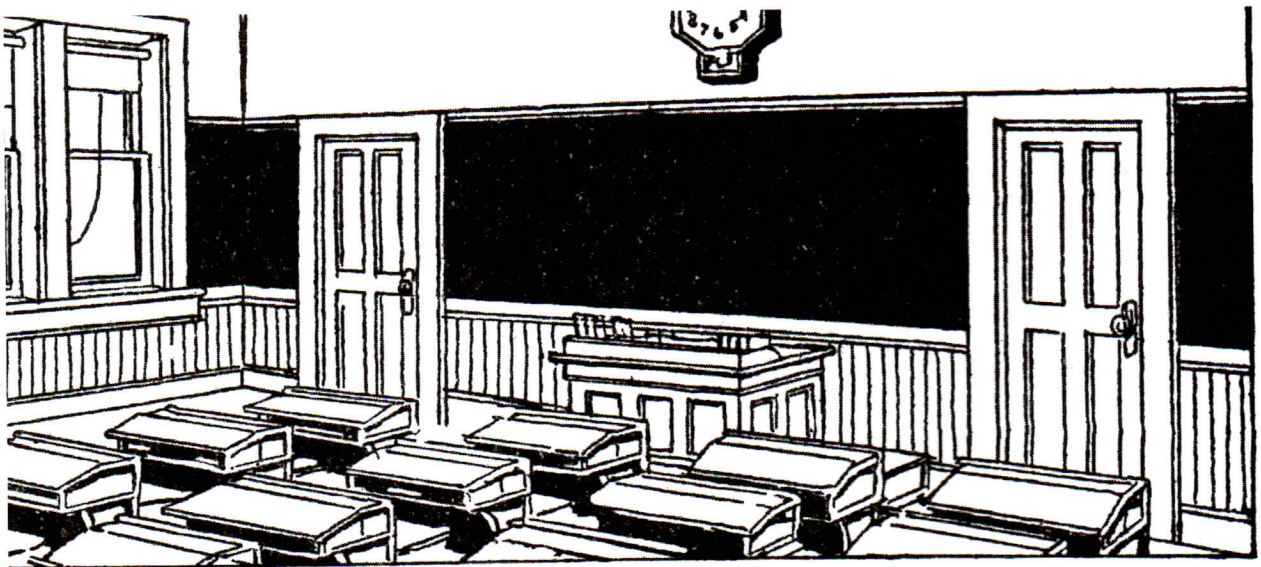
- (1) Escaped possible abduction by aliens or hostile military/rogue corporation forces;
- (2) Largely concealed inability to function in society from rest of world;
- (3) No audience... bad. But received free bowl of soup from sympathetic grandmother.

All in all: qualified success. But am now exhausted. Must sleep.

Except - one of the lights in my room is flickering. No, make that two. And they are flicking in and out at EXACTLY the same time.

Theories:

- (1) Aliens...



CORPORATE ESPIONAGE

Find all the corporations, hand in your CV!

B B E J W D F Q C K M C Q X J B K L O O J U F N
U Z V S O P J V Y F O S E Z D I Y I M P K H M B
Y A I S L Q I N B F M E T O T F A N A K R H C X
N G T M F Y L A U D C S U R U F I A S Z M C K G
L O A U R Y A R S R O I T G N C S T S E K E V U
A E I L A N R G I O R R I I O O E U I E T T J Z
R Q T T M O I Q N M P T T N I E I Y V K O D Y X
G M I I A V A V D E R S S D T N R D E D P A R U
E K N N N R C U U E I U N U A T T N D A Q S M G
U L I A D V O Y S X M D I S R E S A Y O V C A T
M N A T H V R P T E A N D T O R U L N Z Y I R V
U G M I A T P S R B T I A R P P D Y A E Z M O S
U I R O R Z O P I O E K Y I R R N E M F G A Y C
H N A N T N R W E L C R D E O I I W I Z O N J F
Y N H A H O A J S G H A Y S C S R I C N Y Y I S
T H D L D M T S C L Y T L F L E A L S E T D T Y
N O C U T R I V M M Z S M L L S N U S E U L B L
C U C N G Z O E C N E I C S E R U T R E P A G N
X T U I A D N E S O N O A S R R L R O S V B A M
S M E T S Y S E N Y D R E B Y C B L E X C O R P
D H C E T I N I I L U T A G T Y P M A Q D L Q Y
V E I D T I N D U S T R I E S Q K I U K R G I Y
Z H F E W D M H Y P X V I X W I U Z U M E U N O
I X K N U X M J K T E R J L X J T O S C O R P E

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DHARMA INITIATIVE
DYAD INSTITUTE
GLOBAL DYNAMICS
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ILARIA CORPORATION
INGEN
INTECH
IZON
LEXCORP
LUNAR INDUSTRIES
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SADTECH
STARK INDUSTRIES
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VIRTUCON
WEYLANDY UTANI
WOLFRAM AND HART
ZORG INDUSTRIES

GREAT BEARDS OF SCIENCE FICTION CREATION

Craig Irvine

Apparently, as a committee member, I have to contribute something (anything) for the conbook. Not being much of a writer, I thought it might be a good idea to write about some of the great writers/creators/behind the scenes staff* currently working within the speculative fiction genre that have (or have had) beards. Hespera and Liz provided the inspiration for this. Or were in the room at the time. I can't really recall anymore, but I do retain all responsibility for how good or bad this turns out.

The most immediately obvious is Bear McCreary, the composer for the rebooted *Battlestar Galactica*, *Agents of S.H.I.E.L.D.* (AoS), *Black Sails*, *Eureka* (season 2 onwards), *The Cape* and many other shows. Showing a flair for using different musical palettes - the almost whimsical score for *Eureka*, the continually shifting and changing *Battlestar* score (his reworking of "All Along the Watchtower" is one of the best covers I have ever heard anywhere), and the straight up orchestral score used in AoS.

Next is Edgar Wright. Even though he does not appear to have a beard as continually as Bear McCreary does, his contributions speak for themselves. Especially his TV series *Spaced*, and the "Scott Pilgrim" movie. Proving that he is either "one of us" or good at his research, he makes subtle and not-so-subtle tips of the hat to things that have gone before, or uses some nostalgia to let you know how something is going to play out. In the case of the *Scott Pilgrim* movie, it lets you know from the Universal fanfare. Before the movie starts.

George R. R. Martin definitely deserves a place on this list. The gentleman that brought us the *Wild Cards* series, a series of anthologies with Gardner Dozois (the most recent being *Dangerous Women*, containing creepy, unsettling, rollicking, genre-referencing and sometimes just strange stories featuring women as the protagonist/antagonist/catalyst/some combination of those three). Oh, he also makes that whole "Song of Ice and Fire" series where main characters die. Which is quite a change of pace.

Jonathan Frakes is my final beard on this list. Sure, he was Commander Riker in *Star Trek: the Next Generation*, and directed quite a few episodes of the *Star Trek* franchise - even a couple of the movies, and the video segments for one of the video games. Some of his other credits genre directing credits include *Roswell*, *Dollhouse*, AoS, and the last two movies in the "Librarian" series.

Now that I have finished listing some people with beards that have contributed to the spec fic genre, please feel free to draw a beard or beards in any spare space on your conbook, or your name badge. Or start your own list! It's a silly way to spend some time!

* In my opinion, and in the space I have available to me in the conbook.

CONFLUX 10

Special Guests: Margo Lanagan
and Alisa Krasnostein

Friday 3rd October to Monday 6th October 2014

At Rydges Capital Hill Canberra ACT

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Self Discovery**

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- and because our Inflight Magazine was recently judged the third-most-nutritious item on our inflight menu!

Special for members of CONTINUUM X:

Visit us at the Dealer's Room, or online at www.andromedaspaceways.com, use the voucher code **CONTINX** for the following special deals: BUY FOUR BACK ISSUES OF ASIM (available issues, between #3 and #49) FOR ONLY \$10 at the ASIM Dealers Table at Continuum.

Reading this after the convention is over? No sweat! \$10 will get you 3 back issues (#3—49), incl. postage within Australia. Don't want to be weighed down with paper? We're offering Continuum X members a 10% discount on a 12 month e-subscription to ASIM.

This special offer ends 15 August, 2014.



* Andromeda Spaceways accepts no responsibility for the ostensibly inadvertent consumption, disintegration, mutation, transmutation, or other mode of loss of your life partner / travelling companion / business associate / offspring, nor of our subsequent inability to provide a better one

HOSTED MEALS

Don't want to stop making friends just because it's time to go and eat? Sign up for one of our hosted lunches or dinners. Each meal break a committee member will take a group of interested strangers out to eat in a venue nearby to the hotel. Details or where, when and how to join in available at the registration desk.

AUDIENCE ETIQUETTE GUIDE

So you are a member of the audience at Continuum! Here are a few tips to make the experience more enjoyable for you and your fellow con-goers.

Panels at Continuum are usually open to questions and comments from the audience - but if you have something to add, please raise your hand and wait to be called on. This way, the moderator or presenter knows that you have something you would like to contribute and will wait for a suitable break in the conversation to call on you. Please make sure your contributions are relevant and concise.

If you are a part of a group discussion item, we hope you will contribute. These items are based around the concept that all of the people in the room want to create something, so go ahead and create! If you do not want to contribute, you are under no obligation to.

If you have to enter a room late, or leave it early, please make sure you open and close the doors gently, and slip through the doorway as quickly and quietly as possible. This will allow the audience to concentrate on the speakers, and helps you to develop ninja skills. Also, please make sure the door of any panel you enter or leave part-way through is firmly closed behind you.

And of course, please make sure your mobile communication device - or devices - is/are set to silent or vibrate whenever you are in the audience. This will save you from embarrassment if the outside world does start demanding your attention, and will allow you to avoid being looked at askance by the other audience members and the presenters.

Thank you and have fun!

THE MENAGERIE

The Menagerie is the designated Children's Room and is essentially a break-out room for young children and their parents. If your loved one(s) are getting bored and restless, this is the place to burn some energy and do something they will find fun for a while.

The room contains a Craft Corner with art supplies, a Reading Corner to curl up with a good book, and assorted toys for children of all ages to make use of. You are welcome to bring food and drink in, as well as your own toys etc. You will also find some emergency cleaning supplies in the cupboard, a first aid kit, and drinking water.

The room is not a child-minding service, more like a playgroup. Children must be supervised at all times and parents/guardians are responsible for any damage. Most items in the room are on loan from local parents, we'd like to return them in good condition, and the hotel will charge a fee for any damage to their property.

Please ensure that items provided in the room stay there, they are not for borrowing. Clean up any mess and tidy away toys after use so that the room remains a pleasant place for the next family that makes use of it.

The room is available for use at all times when the convention is running. In addition, a few special activities have been scheduled in there. These are very relaxed and informal programme items, you can still use the room as a general relaxation area at the same time (for values of relaxation that may involve a horde of under-5's screaming and chasing bubbles).

Just as all children must be accompanied by an adult, all adults in the room must be accompanied by a child. This is the kids' room after all.

CONVENTION GUIDE FOR PARENTS

Attending a con with your kids is a very different experience to attending on your own, at least until they become young adults themselves. With young children in tow you won't get to see and do all the things you otherwise might have, but sharing the experience with them and seeing it through new eyes is a joy all of its own. You're not so much attending a convention with your family, as spending time with your family at a convention.

Continuum aims to run a broadly PG rated programme, anything adult will be clearly marked in the programme guide. PG does of course mean that your parental guidance and supervision is still required, children should never be left unsupervised in any part of the convention, or outside of it (including hotel rooms).

You are responsible for your children in the convention space, which includes ensuring no damage is caused, and that everyone is able to share and enjoy the space. The hotel will charge for any damage or cleanup required, dealers are entitled to do the same. Some of the main traffic areas are relatively narrow so they need to be kept clear, and areas around panel discussions aren't a good place for noisy play.

Sitting in panels isn't much fun for young kids and even the most accommodating will lose patience with you eventually. They deserve to have fun as well. This doesn't have to mean you spend the whole convention in the kids room though.

Plan ahead, pick a small number of must-see items for yourself in the programme, and if necessary make arrangements for your kids to be supervised while you enjoy them. Tag-team with your partner, enlist the help of friends, or even arrange a baby-sitting exchange with other parents you met in the childrens room. Just be realistic about how much your children will be able to cope with, and the possibility that your best-laid plans will not survive contact with over-excited and over-tired offspring.

You'll also find some things which may be suitable for the whole family to enjoy together. Visit the Dealers Room and Auction (maybe give the kids some spending money), go to the Maskobalo, spend time in the Games Room, check out some at-con activities and workshops.

Also consider taking a break and check out some of the other activities and attractions in Melbourne, we've listed a few below to get you started.

Things To Do Nearby:

Parks - Enterprize Park, Batman Park,

Playgrounds - Docklands Park (Blowhole Sculpture), Birrarung Marr (Art Play), Flagstaff Gardens

City Circle Tram Ride

Melbourne Aquarium

Southbank / Crown Casino - The Crown complex includes restaurants, cinema, arcade games and shopping. There's also the flames on the riverside to watch each hour.

Melbourne Museum - Children's Gallery

NGV - Kids Corner

ACMI

IMAX

Polly Woodside

Eureka Skydeck

Harbourtown - Wonderland Fun Park, Monkey Mania, Tunzafun, Black-light mini-golf, etc

Medibank Icehouse

Markets - Queen Vic Market, Art Centre Sunday Market



EVENTS IN THE MIDWAY, CAROUSEL & OFF-SITE

The Midway (Foyer) is going to be a hive of activity, make sure you don't miss out on these events:

Sunday, 10am-late: Pegpocketing (Carnival of Lost Souls Edition)

A shadowy society of thieves and criminals travel with the carnival: the Jacks. Membership is said to offer great rewards - but you have to earn it. Once a tour, the Tent Boss hands out pegs to all comers, and whoever can thief the most before midnight is joined up. But they don't want common cutpurses - you'll have to steal from the other hopefuls without getting caught... Collect a peg and instructions at the rego desk to participate.

Sunday, 12pm-4pm: Sunday Market

Come and browse the Market and find some treasures!

Signings:

Saturday, 1pm - Ambelin Kwaymullina, Trudi Canavan, Janeen Webb, Alan Baxter, Gillian Polack, Sue Bursztynski, Michael Pryor

Sunday, 1pm - Jim C. Hines, Kirstyn McDermott, Leonie Rogers, Jo Anderton, Tansy Rayner Roberts, Satima Flavell

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The Carousel is a room to relax and unwind in, the designated chill out space. You can also find inside:

Saturday, 2pm-4pm: Continuum Foundation AGM

Saturday 4pm-5pm & Sunday, 5pm-6pm: Kraftee Klatsch

Are you a knitter? Cross-stitcher? Crocheter? Something similar? Come along and meet your fellow fancrafters.

Sunday, 3pm-4pm: Pitch Your `Script

For the first time, Continuum is proud to be able to offer author attendees the opportunities to pitch their unpublished manuscripts to agents, editors and publishers. Gather your courage, and your manuscript, to spend five minutes pitching to industry professionals. If successful, you will have the opportunity to submit your full manuscript for representation or publication. *N.B. Limited numbers only! See rego desk to sign up.*

Monday, 10am-12pm: Natcon Business Meeting

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Take a trip away from the main convention space and check out below:

Friday, 6pm-8pm - Launch: Stars like Sand

This anthology brings together science fiction, magic realism, fantasy and horror poetry. Edited by Tim Jones and P.S. Cottier, and published by Interactive Publications, it contains works by many of Australia's best known poets, including Judith Beveridge, Peter Minter, Dorothy Porter and Les Murray, alongside authors better known for their science fiction works, such as Sean Williams. It will be launched by renowned poet Philip Salom at Collected Works Bookshop, Level I, 37 Swanston St Melbourne, Friday 6th June at 6 for 6.30 pm. Many poets will be reading their poems. Refreshments will be served.

Saturday, 10am-11am - Kaffeklatsch with Ambelin Kwaymullina

Share a coffee and a casual chat with our Guest of Honour. *N.B. Limited numbers only! See rego desk to sign up.*

Sunday, 10am-11am - Kaffeklatsch with Jim C. Hines

Share a coffee and a casual chat with our Guest of Honour. *N.B. Limited numbers only! See rego desk to sign up.*

GAMES OF SKILL AND CHANCE

Throughout the convention the Skill & Chance room will be home to any adventure-seeking con-goers who wish to partake in the flip of a card or the roll of a die. Games will be provided for use and feel free to bring along anything new you've been dying to try out. As well as the drop-in nature of the space, the Skill & Chance room will also host the following events:

Friday, 8pm-12am - Game Demo: Righteous Demon Hunters

Follow the journey of evil sorcerer Xian Dai-Xi over the span of five hundred years, imprisoned and released in modern day San Francisco. Together with his cult of followers, the Order of the Jade Scorpionm Xian works to recover the final components to unleash his terrible ritual,

Saturday, 11am-12pm - Game Demo: Chronotechts: the Many Lives of Hayley Helix

Greetings, Chronotect. Welcome to another day outside the realms of time. Today's subject is Hayley Helix. Her identities have become too fluctuated and must be re-synced. You will be mapping the timeline of one such identity, ensuring it's synchronisation with 'the plan'. Only one can survive.

Saturday, 2pm-3pm - Game Demo: Ninjitzoo

Help the ninjanimals escape from Mr Ninjit's booby-trapped zoo in this card game for all ages. Each player will control their own crew of creatures and will have to acquire items in order to enact the wacky escape plans these crazy critters have devised.

Saturday, 3pm-4pm - Game Demo: Trapped

Trapped is a party game that has a simple aim - empty your hand first. This is achieved by playing traps on those who meet the condition, such as someone smiling (it'll happen a lot). Remember playing Truth or Dare as a kid? Trapped disregards the boring gossip and makes it all about the dare.

Saturday, 8pm-9pm - Game Demo: Cards Against Humanity

Adults Only! Trigger warning! Cards Against Humanity is the card game for terrible people. Nothing is off limits as players try and play what they consider to be the funniest (or most awful) answer card to a question card. New players welcome.

Sunday, 2pm-5pm - Game Demo: Stars Wars: Edge of the Empire

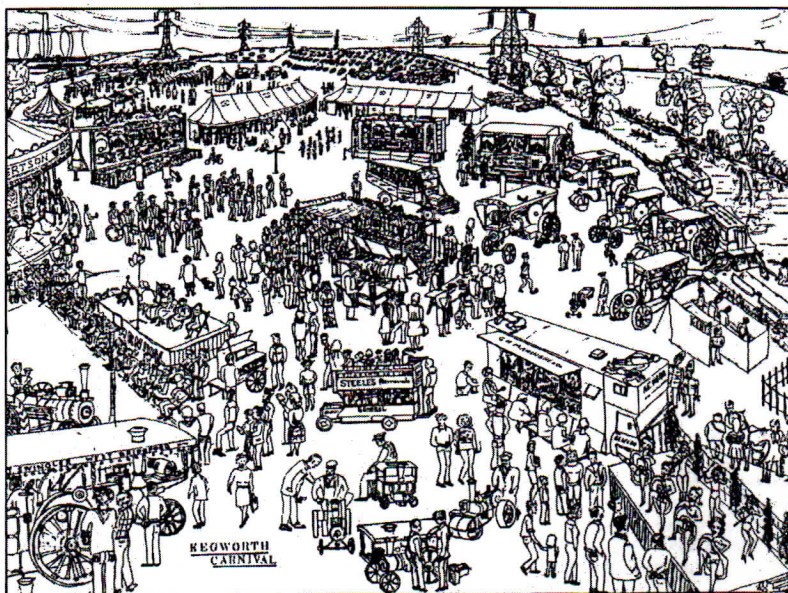
Gather your friends and prepare for adventure in the Star Wars galaxy! Whether you're new to roleplaying games or just new to Edge of the Empire®, the Beginner Game is the perfect starting point. A complete, learn-as-you-go adventure, pre-generated character folios keep the rules at your fingertips.

Sunday, 10pm-11pm - Game Demo: Mafia Werewolf/The Thing

This game is known by differing names, but all have one thing in common: someone amongst you is a traitor, and are converting more of your community to their cause. Will you be able to identify who it is, or end up sleeping with the fishes/infected with lycanthropy/killing Kurt Russell?

Monday, 11am-12pm - Game Demo: Ruse

Someone has been murdered and you are all suspects - but who dunnit?! Hurl accusations, present alibis and try to avoid confessing all in this game of mystery and melodrama.



FRIDAY

	The Haunted House	The Big Top
15:00	<p>Screening: The Middleman The Middleman is a shadowy figure working for a secret agency. Wendy Watson is a struggling artist just trying to make her rent. When they meet - amidst the tentacle-strewn wreckage of Wendy's workplace - it's the beginning of something beautiful, or at least highly bizarre. Stars Natalie Morales and Matt Keeslar. - <i>Liz Barr</i></p>	<p>Good Governments Democracies, theocracies, technocracies... What works in spec-fic and what doesn't? What changes do you need to make to govern a world with magic or superheroes, and what should you consider before deciding? - <i>Ambelin Kwaymullina, Diana Evans, Jane Routley, Kathryn Andersen</i></p>
15:30		
16:00	<p>Clarion and Odyssey -- Are They Worth It? Clarion, Clarion West, and Odyssey are six week writing "boot camps" for new and prospective science fiction and fantasy writers. They are a serious commitment of time and money, but will they make you a better writer? Come join a panel of graduates from these programs to learn about their experiences and answer your questions. - <i>J. R. Hargenrader, Adam Brymora, Aidan Doyle, Sofie Bird, Andrew Macrae</i></p>	<p>Workshop: Stage Combat Learn how to (not) beat up your friends and look good while doing it. Try your hand at foam swords with Lisa (fencer) and hand-to-hand with Jean-Paul (martial artist). Bring comfy clothing and water, we'll provide everything else. (Note: Strictly no BYO weapons.) - <i>Lisa Lagergren, Jean-Paul Blaquiére</i></p>
17:00	<p>The Problem with Wonder Woman OK, so why aren't any female superheroes getting their own movies? - <i>Rob Hood, Darren Sanderson, Laura Wilkinson, Candice Schilder, Tansy Rayner Roberts</i></p>	<p>We Do This Stuff So You Can Write About It Based on the success of last year, let's try this again - in a *much* bigger room. People with unusual jobs or hobbies are invited to come talk about them and answer questions, so writers (and the simply curious) know more about what they're like and what pitfalls to avoid when writing about them. - <i>Amanda Elliott, Alex Matti, Gillian Polack, Fran La Fontaine, Dan Rabarts</i></p>
18:00	<p>Continuum 101 Everything you wanted to know about fan conventions and con-going - an ideal starting point for anyone relatively new to conventions. Learn the secrets from those who have been around long enough to know better. - <i>Hespa, David McDonald, Fran La Fontaine</i></p>	<p>Triptych: Moving Beyond the Gender Binary How does speculative fiction treat people who aren't clearly male or female? Why are aliens usually coded as male and female? An exploration of characters that fall between gender categories and social structures - real-world and SF - that includes more than two genders. - <i>Lex Townsend, Cecil Wilde, Darren Sanderson, Stephanie Lai, Bismuth Hoban</i></p>
18:30	<p>Continuum 101 - Getting to Know You A quick round of ice-breaker games to introduce you to your fellow newbies and your Continuum 101 hosts. - <i>Hespa, David McDonald, Fran La Fontaine</i></p>	

FRIDAY

	The Hall of Mirrors	Sideshow Alley	The Menagerie
15:00	<p>Son of Stranger Than Fiction Back by popular demand! What astounding animals, perturbing plants and mind-boggling microbes can we dig up this year? - <i>Michelle Goldsmith, Brendan Carson, Ben McKenzie, Hespera</i></p>	<p>Who are the Nova Mob?</p>	<p>Puppet Theatre Construction Help us construct, colour in and generally set the stage! Who knows what marvellous shows will take place here? - <i>Fran La Fontaine</i></p>
15:30		<p>In Conversation: NAFF Delegate Matt Lindus Matt Lindus is interviewed by Guest of Honour Sharon Moseley about food, fandom and whatever else takes their fancy. - <i>Sharon Moseley, Matt Lindus</i></p>	
16:00	<p>From Méliès to Metropolis: Early Science Fiction Cinema Georges Méliès' film <i>Le voyage dans la Lune</i>, filmed in 1902, was the first science fiction film ever made. Fritz Lang's <i>Metropolis</i>, released in 1927, was arguably the first-ever sci-fi blockbuster. In the 25 years from Méliès to Lang, one of cinema's most popular and successful genres was born. A look at the formative years of science fiction cinema: before <i>Star Wars</i>, before colour, and before sound. - <i>Terry Frost, Grant Watson, Jason Groves</i></p>	<p>Anime: Revenge of the Tropes From "Meaningful Names" to "Harems" and the dreaded "Beach Episode": a look at common anime tropes to watch for... or to avoid at all costs. The panellists will share the earliest, best, and worst examples that they can remember. - <i>John Samuel, Brendan Podger, Candice Schilder</i></p>	
17:00	<p>Get Your Geek On What's going on in Melbourne for fans right now? What local fan clubs should you be checking out? How about local genre podcasts and ezines? A look at geek life beyond <i>Continuum</i>. - <i>Nicole Canal, Julia Svaganovic, Helen van't Hof, Caroline Nott, MSFC Representative</i></p>	<p>Danny Oz Presents: Twilight Zone <i>Twilight Zone</i> is one of those shows that is talked about as a classic, but few modern fans have seen. Find out a little bit more about this amazing show from Danny, see an episode and learn why you should check it out. - <i>Danny Oz</i></p>	Not in use
18:00	<p>The Writing's on the Tablet Technology for writers. How do tablets, smart phones and other gadgets change the way we write and what are the most effective ways to work with them? How can writing software help writers plan out their work and keep track of themes, character development, time lines, etc? - <i>Adam Brymora, J. R. Hargenrader, Tracy Joyce, Andrew Macrae, Dan Rabarts</i></p>	<p>Screening: The Aussie Media Challenge Vid Show "Make a vid," we said. "But one of your sources -- music or video -- has to be Australian." Check out the results! N.B. May contain M-rated material. - <i>Liz Barr</i></p>	
18:30			

FRIDAY: PART II

	The Haunted House	The Big Top
19:00	Not in use	
19:30	OPENING CEREMONY	
20:00	<p>Spicks & Speckulations Inspired by the ABC music game show, our two teams of "experts" go head-to-head as their specific and music knowledge is tested to its (possibly quite limited) limits. Who will prevail? How silly will this get? We suspect quite silly. - <i>George Ivanoff, Ambelin Kwaymullina, Jim C. Hines, Kirstyn McDermott, Danny Oz, Narrelle Harris, David McDonald</i></p>	
21:00	Not in use	
21:30	<p>Romanpunk Why should the Victorians have all the anachronistic fun? Let's conquer the moon and build aqueducts on Mars. - <i>Liz Barr, Tansy Rayner Roberts, Dan Rabarts</i></p>	<p>Adventures and Misadventures: Scurrilous Tales of Fans Abroad Cutting through the cultural divide is an integral part of fandom. But, be specific when asking the fastest route to Washington ... and wary of asking an Australian fan for a route anywhere. Whether through the medium of interpretive dance, or over a glass of aquavit, meet guests from abroad, hear tales of adventure (and misadventure) and find out how you can be part of it. - <i>Bill Wright, Alison Barton, Norman Cates, Juanita Coulson, Matt Lindus</i></p>
22:30	<p>Screening: Justice Squad In the lead up to the first ever Australian superhero audition, a documentary crew spend a week with South Australia's premiere crime-fighting team, the Justice Squad. - <i>Liz Barr</i></p>	<p>Seminal British SF British SF goes way beyond Doctor Who and Triffids. Let's talk classics, underrated gems and modern work! - <i>Cat Sparks, Rob Hood, Narrelle Harris, Steve Cameron</i></p>

FRIDAY: PART II

	The Hall of Mirrors	Sideshow Alley	The Menagerie
19:00	Not in use	<p>Solo Presentation: Seventeenth Century Borderlands The late 17th century was when science and religion were perfectly balanced in the West. People believed in demonic possession, in witchcraft, and in the rule of reason. What was it like to walk in their world? Where were the dangers, the mysteries, the badlands? - <i>Gillian Polack</i></p>	Not in use
19:30			
20:00	Not in use	<p>Medieval Diversity Despite the conveniently homogenous races of classic medieval fantasy, actual medieval societies were far more mixed bags. A discussion of mixed populations and people of colour during the Middle Ages. - <i>Brendan Carson, Gillian Polack, Jane Routley</i></p>	
21:00		<p>Around the Worldcon in 30 Minutes The 72nd World Science Fiction Convention (Worldcon) is this year in London. The 73rd will be in Spokane, Washington in 2015. What's great about Worldcon? How can you have a say in where Worldcon will take place 2016 and beyond and, if you want to, how can you be involved? - <i>PRK, Norman Cates</i></p>	
21:30	<p>Big Bang Theory - Lovers vs Haters BBT: Delightful geek sitcom full of familiar personalities or cringe-worthy parody playing on negative stereotypes? How can one show polarise us so much? - <i>Lauren Mitchell, Nicole Canal, Ben McKenzie, Jane Routley</i></p>	<p>Scared S#!%less: How Horror Movies Work Adults only! Many of us enjoy a good horror movie, but have you ever thought about how they actually work? Sonia and Grant break down the techniques used by horror directors from America, Europe and Asia to see why precisely horror cinema frightens us - and why we enjoy it. - <i>Grant Watson, Sonia Marcon</i></p>	Not in use
22:30	<p>Last of the V8 Interceptors Batmobile, DeLorean, Ecto-1, Chitty Chitty Bang Bang... Some of the most iconic cars feature in SF works. Frequently sacrificed for the greater good, these brave vehicles are preserved in our memories. What is it about them that gets us so attached? Eplore the shiniest, loudest, fastest and most ludicrous of all movie cars. Pedal to the metal, this panel will be Gone in 60 Minutes. - <i>Rachel Holkner, Mitch</i></p>		

SATURDAY

	The Haunted House	The Big Top
9:00	<p>Will Disney Ruin Star Wars? So now Disney owns the Star Wars franchise, marking the green light for the sequel trilogy and a new line of Marvel Star Wars comics, but the mid-development termination of gritty computer game, Star Wars 1313. Will Mickey be the saving grace or the death-knell for this famous franchise? - <i>Grant Watson, Alex Adsett, Matt Lindus</i></p>	<p>Discussion Group: Build-A-Super Melbourne Needs Superheroes! But there are some pretty cliched powers and backstories out there. By our powers combined, surely we can do better! Who would YOU send to save us? - <i>Jason Franks, Jane Routley</i></p>
10:00	<p>Time, Space and the Feminine Mystique Every couple of years, the media "discovers" that there are women in Doctor Who fandom. And yet half the series' major cast is usually female. How do women fare in both the fandom and the series? Is Jo Grant an unsung feminist heroine? What's so wrong about being a David Tennant fangirl? - <i>Trudi Canavan, Alex Adsett, Leisl Leighton, Juanita Coulson</i></p>	<p>The Making of a Boardgame Despite changing tastes and technology, boardgames refuse to die. Old classics continue to sell, with new games appearing every day. What goes into making a board game, and what are the secrets of success in a packed market? - <i>Josh Vann, Alex Dijk, Paul Nicholas, Nicholas J. Johnson</i></p>
11:00	<p>Solo presentation: Realistic Climate Dystopias Skynet? Fire pits? Sandstorms and floating cities and poisoned plants outside the town's walls? Come learn how to create or identify an accurate and realistic climate dystopia. - <i>Stephanie Lai</i></p>	<p>Twenty Years in the Making: A Conversation with Jack Dann Presented by Satalyte Publishing, to celebrate Jack Dann's twenty years in Australia, Jack will be interviewed by authors Jason Nahrung and Gillian Polack about his life, work and influence on Australian science fiction and fantasy. We will also be launching the ebook version of Jack's collection Jubilee, which Locus called "intelligent, moving short stories of the highest order"...and of which the Weekend Australian wrote: "Lyrical, potent, beautifully written, Jubilee showcases the life of one of our leading fantasists." So come along to the celebration. We promise some surprises!</p>
11:30	Not in use	
12:00	<p>Guest of Honour Speech: Jim C. Hines Jim C. Hines is best known as a fantasy novelist and the guy who did those gender-flipped SF/F cover poses. Actor and author Wil Wheaton described his first book as "too f***ing cool for words". He's the author of ten novels, more than forty published short stories and a blog covering topics that range from sexism and harassment to zombie-themed Christmas carols. Want to know more?</p>	
13:00	<p>LUNCH BREAK</p>	
13:30		

SATURDAY

	The Hall of Mirrors	Sideshow Alley	The Menagerie
9:00	<p>Under Construction: Marketing your Convention</p> <p>With steadily rising costs for function space, accommodation and airfare, conventions need to either attract and retain new members, steadily raise membership prices, or reduce the size / length of the convention. Examine how conventions can best market to potential new members with limited budgets.</p>	<p>YA: Meet the Authors</p> <p>Under 18s only! Authors of young-adult speculative fiction talk about their work, answer questions from the audience and finish up with a short signing session. - Sue Bursztynski interviews: <i>George Ivanoff, Edwina Harvey, Ambelin Kwaymullina</i></p>	Not in use
10:00	<p>Under the Radar: Diversity On The Internet</p> <p>My Gimpy Life, Girls With Slingshots, fanfic, etc - are online media better for telling diverse stories than more traditional media? What kinds of stories and characters are being largely ignored by the mainstream media and where can you find them online? - <i>Hespa, Kate Cuthbert, Laura Wilkinson, Dorian Ellis, Julia Svaganovic</i></p>	<p>The Evolution of Victorian Fandom</p> <p>How did Victorian fandom become what it is today? Our panellists take you on a journey back through the misty depths of time, to the birth of Continuum, Aussiecon, MSFC and beyond. - <i>Danny Oz, Sharon Moseley, Alison Barton, James Allen, Darren Maxwell</i></p>	<p>Sculpty</p> <p>Just add cornflour and PVA for instant modelling clay! Your sculptures will air-dry so you can take them home with you. - <i>Amanda Elliott</i></p>
11:00	<p>Continuum 101</p> <p>Everything you wanted to know about fan conventions and con-going - an ideal starting point for anyone relatively new to conventions. Learn the secrets from those who have been around long enough to know better. - <i>Hespa, David McDonald, Fran La Fontaine</i></p>	<p>Don't Touch The Eggs! The Art of Screenwriting</p> <p>Writing a science-fiction screenplay has it's own unique requirements regarding plot, character and budget. This panel of screenwriters will discuss their trials and tribulations in turning their initial ideas into produced films. - <i>Christine Rogers, Craig Batty, Stephen Amis, John Richards, Anthony Castle</i></p>	<p>Flying Dragons</p> <p>Like paper planes, but dragons - make them and then make them fly! - <i>Nicole Canal, Amanda Elliott</i></p>
11:30	Not in use		
12:00	Not in use		
13:00	LUNCH BREAK		
13:30	LUNCH BREAK	<p>Screening: Retrospect</p> <p>Based on Sean Williams' short story 'Entre Les Beaux Morts en Vie', this sci-fi short made in Melbourne explores a world where the wealthy can buy immortality. When an isolated young man enters the complex of immortals, will he find his cousin in time?</p>	LUNCH BREAK

SATURDAY: PART II

	The Haunted House	The Big Top
14:00	<p>Podcast: Writer & Critic The Writer and the Critic is a monthly podcast devoted mostly to speculative fiction books, reviews and the odd bit of idle gossip. Hosted by Kirstyn McDermott and Ian Mond with special guests Ambelin Kwaymullina and Jim C. Hines. Come along and be the live audience at this special Continuum recording. The books up for discussion will be <i>The Lives of Tao</i> by Wesley Chu and <i>The Curse of Chalion</i> by Lois McMaster Bujold ... and fair warning: there will be spoilers! - <i>Kirstyn McDermott, Ian Mond, Ambelin Kwaymullina, Jim C. Hines</i></p>	<p>Fan Fund Auction One person's trash is another's collectable! The best place to find cheap books, unexpected delights and the downright bizarre. All proceeds go to Fan Funds or towards the next Continuum. Don't know what a fan fund is? Come along and find out!</p>
15:00		
16:00	<p>We Do This Stuff... Gets Personal Based loosely on the "living library" idea, this is a chance for people to talk about their experiences of being an othered gender, sexuality, race, physical, mental or sensory disability or otherwise other, with questions from the audience. Open to writers who want to write better characters and anyone who just wants a better understanding of what it's like in someone else's head. - <i>Hespa, Kathryn Andersen, Nalini Haynes, Dorian Ellis, Lauren Mitchell, Mary Borsellino, Andrew Sharp</i></p>	<p>Book Launch: Guardian Join the FableCroft Publishing team to officially launch Jo Anderton's new <i>Veiled Worlds</i> novel, <i>Guardian</i>. Prizes, treats and special launch prices available! - <i>Tehani Wessely, Jo Anderton, Tansy Rayner Roberts</i></p>
16:30		Not in use
17:00	<p>Fans and Faith 2 Based on the popular C8 panel. Religion sometimes frowns upon science fiction and fantasy, and fandom can be quite critical of religion. How do our panellists reconcile their passion for spec fic and their faith? - <i>Kathryn Andersen, Alex Pierce, Gillian Polack, Brendan Carson, Ian Mond</i></p>	<p>Cover Art Pose-off! Our fabulous (if maybe not so flexible) contestants compete to most accurately or hilariously reproduce improbably book cover poses. Judges include the cover-pose master himself, Jim C. Hines! - <i>Jim C. Hines, Danny Oz, Julia Svaganovic, Sharon Moseley, Andrew Sharp, Helen Patrice, Meredith Burnet, Michelle Goldsmith</i></p>
18:00	<p>Demystifying Social Media From Twitface to Google Book, a guide to the many social media platforms now out there and how authors and others can use them as a force for good. - <i>Nalini Haynes, Alan Baxter, Jim C. Hines, Satima Flavell, Helen Stubbs</i></p>	Not in use
19:00	DINNER BREAK	

SATURDAY: PART II

	The Hall of Mirrors	Sideshow Alley	The Menagerie
14:00	<p>Speculative Poetry: Strange Lines Speculative Poetry: What is it? Where do you find it? How do you find places for your own speculative poetry? Join Sean Wright (moderator) P.S. Cottier, Tim Jones for a discussion about speculative poetry, which may even include a poem or two. Tim Jones and P.S. Cottier are the editors of <i>The Stars Like Sand: Australian Speculative Poetry</i>.</p>	<p>Readings <i>Alan Baxter, Jane Routley, Tracy Joyce</i></p>	Not in use
15:00	<p>Judging a Book By Its Cover Cover art can tell us as much about our own expectations as the contents of the story. What makes a good cover, what makes a bad one, how are they changing and what can we learn from them? - <i>Alan Baxter, Nalini Haynes, Kate Cuthbert, Laura Wilkinson, Dirk Strasser</i></p>	<p>Readings <i>George Ivanoff, Janeen Webb, P.S. Cottier</i></p>	<p>Mask-Making What strange and fabulous creature will your mask turn you into? - <i>Nicole Canal, Fran La Fontaine</i></p>
16:00	<p>In Conversation: FFANZ Delegate Dan Rabarts New Zealand author and fan Dan Rabarts is interviewed by PRK about New Zealand fandom, writing, spec fic, and sailing.</p>	<p>Readings <i>Helen Stubbs, Satima Flavell</i></p>	<p>Mini-Maskobalo The masks are donned, the music begins, it must be time to dance! - <i>Nicole Canal</i></p>
16:30	Not in use	<p>Readings Special Stream: Outside The Anglosphere Fans read from their favourite works by spec fic authors from outside the Western mainstream SFF cultures. Find out who Dean Francis Alfar and Cixin Liu are and why you should get to know their writing. - <i>Elaine Cuyekeng, Stephanie Lai, Amanda Elliott</i></p>	Not in use
17:00			
18:00	Not in use	<p>Getting Involved In Awards PRK, Tehani Wessely, Justin Ackroyd, Alex Pierce From Aurealis to Ditmars to Hugos, there are a wide range of Australian and international speculative fiction awards ad almost as many ways to participate in them. Our panellists discuss the awards they've participated in, and how you too can get involved.</p>	Not in use
19:00		DINNER BREAK	

SATURDAY: PART III

	The Haunted House	The Big Top
19:30	DINNER BREAK	
20:00	<i>Chill Out Space</i>	Maskabolo: Costume Parade
20:30		Maskabalo The fortune tellers welcome you in, the skeletons rattle their bones in anticipation, the lights flicker on, the carousel whirls and a calliope wheezes to life. An evening at the Carnival will not soon be forgotten.
21:00		Hush, the corpse brides awake! Headless horsemen ride; magicians appear in a puff of smoke. All the creatures of the gloom receive an invitation, the howlers, the living dead, the truly dead and the unearthly. We shall be in a gallows humour this night!
22:00		Dress for the dead or for the living, but especially for the carnies. Circus artists may inspire you, a thing with two heads, something small and ghastly that grew up behind the sofa, and of course Death herself takes many forms. "The end may be inevitable, but first we dance."
23:00		

SATURDAY: PART III

	The Hall of Mirrors	Sideshow Alley	The Menagerie
19:30	DINNER BREAK	<p>TRUCKSONG by Andrew Macrae is a coming of age story about lost love and cyborg trucks in a post-apocalyptic Australian landscape. Since its release last year by Twelfth Planet Press, the novel has been nominated for both the Ditmar and Aurealis Awards. Andrew also wrote and released an album of instrumental music as a soundtrack for the book. To celebrate the launch of this unique project, Andrew will perform a showcase of music and spoken word, drawing on the talents of special guest musicians to create an innovative and immersive experience.</p>	DINNER BREAK
20:00		Not in use	
20:30		<p>Screening: Dark Minions Mel and Andy are Dark Minions. If you've ever wondered what might happen if the Sith had to deal with incompetent internal bureaucracy, and suspected it might be hilarious, this show is for you. Grab your clipboards and prepare for some intense amusement. Stars John Ross Bowie and Kevin Sussman.</p>	
21:00		<p>The Dark Arts What makes magic "black magic"? From mind control to the power of love, a look at the way fantasy tends to differentiate the magic of villains from that of heroes. What are the cliches and what do they say about how we differentiate "good" from "evil"? - Darren Sanderson, Tracy Joyce, Leisl Leighton, Dan Rabarts, Norman Cates</p>	
22:00		<p>Screening: 2014 Vid Show Screening fanvids that caught our eyes and hearts. It's a marvellous party! Warning: contains nudity, sexual content and violence.</p>	
23:00			
	Not in use	Not in use	

SUNDAY

	The Haunted House	The Big Top
9:00	Not in use	
9:30		
10:00	<p>Monochromatic Visions Doctor Who's black and white era is experiencing a renaissance of popularity, with DVD releases, the discovery of lost stories, and Matt Smith's love of Patrick Troughton. How do these stories hold up in the 21st century? - <i>George Ivanoff, Danny Oz, Grant Watson</i></p>	<p>Young Adult - All Grown Up Is YA fiction just fiction with YA heroes? What is YA, what makes it good, what differentiates it from adult or "new adult" fiction? - <i>Tehani Wessely, Ambelin Kwaymullina, Amie Kaufman, Leonie Rogers, Sue Bursztynski</i></p>
11:00	<p>Book Launch: Twelfth Planet Press Twelfth Planet Press celebrates the release of <i>Secret Lives of Books</i> by Rosaleen Love (Volume 10, the Twelve Planets series), and the novel <i>Perfections</i> by Kirstyn McDermott.</p>	<p>In Conversation: Mary Borsellino Mary Borsellino: Music and comics journalist. Writer of vampire fiction, edgy YA, erotica, comics, and rock and roll horror stories. Pop culture commentator, including essays on Supernatural, The Hunger Games and the Robins of Batman. Jewellery maker. Listen to Narrelle M Harris interview Mary, and discover the depths of her awesome. http://www.maryborsellino.com/mary/</p>
11:30	Not in use	
12:00	<p>Guest of Honour Speech: Ambelin Kwaymullina I am not the Guest of Honour: My mother often says that Aboriginal people walk in many different worlds. Come share some of the worlds in which I walk, from dystopian environments to university classrooms to Indigenous futures... and discover why I am not the guest of honour.</p>	
13:00	<p>LUNCH BREAK</p>	
13:30		

SUNDAY

	The Hall of Mirrors	Sideshow Alley	The Menagerie
9:00	<p>Under Construction: Convention Theme A convention is a fantastic way to steer an overall conversation about the genre. What do you want your convention to *say*? What is its theme? How can you want to use your convention, guests and programme to question or redirect how we interact with speculative fiction?</p>	Not in use	Not in use
9:30		<p>What Writers Must Do To Write Professional Fiction: A No-nonsense Workshop with Jack Dann Believe it or not, there is a secret to writing professional fiction. This 2½ hour intensive with Nebula, World Fantasy, and Shirley Jackson Award winner Jack Dann is a results-oriented workshop that can change the way you approach the craft of writing. It offers participants a hands-on, step-by-step writing strategy and a unique opportunity to broaden their working understanding of speculative fiction with a writer of international renown.</p>	
10:00	<p>The Aliens Are Too Human! How alien are the aliens in Science Fiction, or the magical beings and races in Fantasy? Can writers truly convey what alien beings might be like and their experiences and not alienate their audience or must they always in some way be humanised? - <i>Alan Baxter, Steve Cameron, Darren Sanderson, Bismuth Hoban, Stacey Lerner</i></p>		<p>Puppet Making and Puppet Show Your stage awaits! What amazing actors will you create and what story will they tell? - <i>Nicole Canal, Fran La Fontaine</i></p>
11:00	<p>Solo Presentation - Archaeoastronomy: Eclipses, Monsters and Kings Archaeoastronomy. What is it? What is it used for? When people ponder ancient astronomy, they think of Stonehenge or the pyramids. But the results of astronomical practice are often far less conspicuous. This talk aims to discuss iconographical representations of eclipses in Canaanite and Phoenician cultures. - <i>Amanda Pillar</i></p>		Not in use
11:30	Not in use		
12:00	Not in use		
13:00	LUNCH BREAK	<p>Book Launch: Use Only As Directed Use Only As Directed is the latest anthology published by Peggy Bright Books, featuring 14 specific short stories by Australian and New Zealand authors including: Janeen Webb, Dirk Flinthart, Michelle Goldsmith, Claire McKenna, Dave Freer, Leife Shallcross. Cover art by Lewis Morley.</p>	LUNCH BREAK
13:30			

SUNDAY: PART II

	The Haunted House	The Big Top
14:00	<p>Ticonderoga Mega Launch Come and get an exclusive sneak preview of Janeen Webb's debut collection 'Death at the Blue Elephant' and steampunk romance anthology 'Kisses by Clockwork' edited by Liz Grzyb. You might also find another couple of books being celebrated. - <i>Russell Farr, Janeen Webb, Jack Dann</i></p>	<p>The Crowdfunding Experience Sites like Kickstarter and Pozible allow ambitious creators to fund projects through small contributions from vast numbers of curious consumers. When it works, it often works spectacularly - but projects can fail just as spectacularly. A look at pros and cons of the crowdfunding business model by creators who have tried it. - <i>Tehani Wessely, Josh Vann, Laura Wilkinson, Ben McKenzie, Paul Nicholas</i></p>
15:00	<p>At the Crossroads: Music and Genre Fiction There are plenty of songs about spaceships, barbarian warriors and evil ghosts; just as there are many great stories about musicians and the music they make. This panel will examine the thematic, technical and cultural intersections of music and fiction. - <i>Julia Svaganovic, Jason Franks, Narrelle Harris, Alan Baxter</i></p>	<p>Lost Origins Plato's Atlantis was a warning of a corrupt society, but Atlantis is often depicted as a lost paradise. Stoker's Dracula was a terrifying monster, but modern vampires are often romantic figures. Shelley's Frankenstein's monster was a thinking creature, but horror movies made him a mindless monster. Why do we evolve old mythologies to suit modern tastes, instead of just creating new ones? And do the originals lose out or gain something in being reimaged? - <i>Jason Nahrung, Amanda Pillar, Leisl Leighton, Dan Rabarts, Norman Cates</i></p>
16:00	<p>Perceptions of Witches - the Crone, the Babe and the Supreme Witches have been mean and warty through fairy tales, Shakespeare, Disney and Dahl, more likely armed with lightning and bile than a mortar and pestle. Is this a fair shake of the broom? Weatherwax and Willow, Maleficent and Morgan le Fay: who is the fairest witch of all? - <i>Jason Nahrung, Gillian Polack, Julia Svaganovic, Tracy Joyce, Stacey Larner</i></p>	<p>How To Make a Podcast When a mummy podcast and a daddy podcast love each other very very much... There's still a load of hard work to be done to bring a new podcast into the world. Some of those who've been there and done that explain how it's done. - <i>Sean Wright, Alan Baxter, Kirstyn McDermott, Terry Frost, Alex Pierce</i></p>
17:00	<p>Writing Fanfic Unauthorised sequels, alternate realities, unexpected romances... If you wish your favourite story had never ended, the existence of fanfic practically guarantees that it hasn't. A look at the good, the bad, the ugly and how to get started as a fanfic writer. - <i>Kathryn Andersen, Jim C. Hines, Diana Evans, Lauren Mitchell, Mary Borsellino</i></p>	<p>Punching Above Their Weight: Small Press in Australia They take chances. They go where no big press dares. They publish new writers and artists and veterans alike. They publish SF, fantasy, horror, humour, YA, children's books, themed anthologies. Big press publishes FFT - fat fantasy trilogies. How and why can Australia's vibrant small press do things large ones can't? - <i>Sue Bursztynski, Paul Collins, Edwina Harvey, Simon Petrie, Tehani Wessely</i></p>

SUNDAY: PART II

	The Hall of Mirrors	Sideshow Alley	The Menagerie
14:00	<p>Created Languages, Borrowed Languages, Stolen Languages Tamora Pierce borrows from Bahasa Melayu for Kyprish whilst designing the Copper Isles culture more around Indonesia; Firefly outright steals from Mandarin to get away from censors; and Tolkien is well-known for starting from scratch. Languages in SFF are frequently used for denoting other and the exotic; but what's the difference between a whole new language and grabbing wholesale from one that already exists? Is it cultural appropriation, or is it fair-game? - <i>Kathryn Andersen, Ambelin Kwaymullina, Satima Flavell, Stephanie Lai</i></p>	<p>YA - Meet the Authors Under 18s only! Authors of young-adult speculative fiction talk about their work, answer questions from the audience and finish up with a short signing session. - <i>Steve Cameron interviewing: Jim C. Hines, Tracy Joyce, Mary Borsellino</i></p>	<p>Lego Construction What do you want to build today? - <i>David Cook</i></p>
15:00	<p>Mixed Media: the World of Tie-ins & Adaptations Buffy and Dollhouse started at television shows but continued as graphic novels. Superheroes both DC and Marvel are leaping off the page and on to the movie screen. How do different media affect the telling of the same story? What are the benefits and drawbacks of trying to stay true to the original or striking out in a new direction? - <i>Liz Barr, Craig Irvine, Rob Hood, Candice Schilder, Mary Borsellino</i></p>	<p>Readings <i>Ambelin Kwaymullina, Leonie Rogers, Jack Dann</i></p>	<p>Not in use</p>
16:00	<p>Live Slushpile Ever wondered how that story got chosen - or rejected? Our panel of editors will read out the openings of a few SF stories complete with realtime analysis, explaining at what point they would decide to keep or dump a story and why. - <i>Cat Sparks, Tehani Wessely, Jack Dann, Sue Bursztynski, Amanda Pillar</i></p>	<p>Readings <i>Jim C. Hines, Andrew Macrae</i></p>	<p>Interactive Storytime Let's tell a story together! - <i>Nicole Canal</i></p>
17:00	<p>Interspecies Interactions From companion animals to totem animals, shapeshifters to wildspeakers, humans have sought closer connections with other species for thousands of years, both in their lives and in their fiction. Our panellists discuss what it is about animals that speaks to us, as well as their favourite fiction linking the human and the animal. - <i>Amanda Elliott, Michelle Goldsmith, Ambelin Kwaymullina, Leonie Rogers, Tracy Joyce</i></p>	<p>Not in use</p>	

SUNDAY: PART III

	The Haunted House	The Big Top
18:00	<p>The Weta Panel With their work on movies like "Lord of the Rings" and "Hellboy", the name "Weta" has become synonymous with special effects and speculative fiction. Journey behind the scenes of this amazing fantasy factory, and discover how the Southern Hemisphere has become the cutting edge of SFX. <i>Lewis Morley, Norman Cates</i></p>	<p>Cosplay Iron Chef Costumers, start your hot glue guns! With just an hour, a pile of fabric and our Mystery Box of miscellaneous craft and sewing supplies, can you assemble your next work of art in front of a live studio audience? - <i>Rachel Holkner, Liz Barr, Jai O'Keefe, Amanda Elliott, Fran La Fontaine, Meredith Burnet, Ben McKenzie</i></p>
19:00	<p>DINNER BREAK Bar will be open for pre-award drinks (drinks may be taken into the awards ceremony).</p>	
20:00	<p>Awards Ceremony - Ditmars & Chronos Presentation of the awards for achievement in Australian and Victorian science fiction, fantasy, horror and fan culture. Get dressed up in your Oscars finery and join us on the red carpet.</p>	
21:00		
22:00	<p>Not in use</p>	
22:30	<p>Pop Up Playground A new movement is taking shape around the world: games played in public spaces without screens or dice. Live games provide immersive and compelling experiences mixing fantasy with the real world - from zombie survival to uncovering secret societies and creepy clown curses. Join member of local live games company Pop Up Playground for an exploration of this newest, and yet oldest, kind of game. (Includes announcement of the winner of Pegpocketing!) - <i>Ben McKenzie, Robert Reid, Sayraphim Lothiam, Jess Kilby</i></p>	<p>The Magical Hat of Mystery In a late night special presentation, host Grant Watson will ask fan guest of honour Danny Oz, journalist and writer Stephanie Lai and veterinarian Candice Schilder difficult questions on the spot. From a hat. Audience questions may be submitted at the beginning of the night. How many copies of Blade Runner in one home are too many copies? What is a cloaca? What is the most embarrassing thing you've done in front of a Hugo Award-winning author? Who would win in a fight between Captain America and a baboon? - <i>Grant Watson, Danny Oz, Stephanie Lai, Candice Schilder</i></p>
23:30	<p>Not in use</p>	

SUNDAY: PART III

	The Hall of Mirrors	Sideshow Alley	The Menagerie
18:00	<p>Triptych: Othered Sexuality Why do sci-fi's futures and fantasy's other worlds posit massive cultural/ technological differences and yet assume our sexual mores will stay the same? What are some good presentations of same-sex attracted characters? How are asexual characters and asexual societies presented? What about speculative fiction that centres on platonic relationships/romantic friendships? Why does slash happen? Warning: may contain adult content. - <i>Lauren Mitchell, Amanda Pillar, Stephanie Lai, Stacey Larner, Mary Borsellino</i></p>	<p>Saving Your Collections into the Future Mylar bags? DVD or Blu-Ray? Do you buy the hardcover and the ebook? Do you take your action figures out of their boxes? Does it even matter? - <i>Bruce Gillespie, Pauline Dickinson, Trevor Clark, Grant Stone, James Allen</i></p>	Not in use
19:00	<p>DINNER BREAK Bar will be open for pre-award drinks (drinks may be taken into the awards ceremony).</p>		<p>Bedtime Stories Share some favourite stories before bed. - <i>Lisa Lagergren, David Cook</i></p>
20:00	Not in use	<p>Robots in Disguise! Political subversion, queerness, rampant consumerism and the ability to monetize the tears of fans. We explore why you should revisit The Transformers; not just a goofy cartoon from the 80's. - <i>Dorian Ellis, Dan, Nathan Cooper, Candice Schilder</i></p>	Not in use
21:00		<p>The Trailer Panel! What's coming up for SF-loving moviegoers in the next twelve months? - <i>Mitch, Paul Poulton</i></p>	
22:00		<p>The Sing Along Adventure Hour! Celebrate after the Awards with our super happy fun karaoke! Step up and take the mic or watch the show and singalong from the audience, it's sure to be a blast! - <i>Mitch</i></p>	
22:30	<p>History: Weirder Than You Think Peter the Great founded the Russian empire, but he was also a dedicated amateur dentist! If strange, unexpected historical trivia is your passion, this is the panel for you. - <i>Liz Barr, Michelle Goldsmith, Jane Routley, Jenny Blackford, Paul Poulton</i></p>		
23:30	Not in use		

MONDAY

	The Haunted House	The Big Top
9:00	Not in use	
10:00	<p>Interactive Storytelling Choose your own adventure! From the revival of old-school CYOA books to moral choice systems in computer games and the freeform chaos of roleplaying campaigns, how does a writer deal with giving some of the control back to the audience? - <i>George Ivanoff, Hesperia, Dorian Ellis, Jodi Cleghorn, Katherine Phelps</i></p>	<p>Can I Borrow Your Ladder? A biomedical scientist, a sperm donor and the director of a film about clones walk into a bar... A look at gene-splicing, cloning and all things biomedical in science-fiction. - <i>Danny Oz, Adam Brymore, Christine Rogers, Matt Lindus</i></p>
11:00	<p>Book Launch: Nil By Mouth, by LynC A man used by Aliens as an incubation tank, who believes his only friends are Aliens, finds himself thrust back out into his natural environment. Alone, Ale stands between two opposing forces - Aliens and Humans. His allegiances to both are stretched to breaking point. How can this damaged Human protect his loved ones from an Alien force so powerful that they dominate our planet? - <i>George Ivanoff, LynC</i></p>	<p>Solo Presentation: Chinese Mythology Dragons and phoenixes you know; you've seen Monkey and you might have heard of Guan Yin, or the Jade Emperor. But Chinese Mythology is filled with creatures completely different from European mythology, and if you're gonna have a fulfilling understanding of mythology and fantasy you need to know more. Come to hear about the mythical elephant (for reals), the dragon's nine sons, and the mother of the world. - <i>Stephanie Lai</i></p>
11:30	Not in use	
12:00	<p>Guest of Honour Speech: Danny Oz & Sharon Moseley Sharon and Danny talk about life, the universe, and fandom. Includes a TED Talk (Totally Excessive Danny) on changing the world. Sharon will attempt to reign in her husband.</p>	
13:00	LUNCH BREAK	

MONDAY

	The Hall of Mirrors	Sideshow Alley	The Menagerie
9:00	<p>Under Construction: Finding and Keeping Committee Members</p> <p>It takes a great committee to put on a great convention, but what does it take to assemble a great committee? Once you've assembled a great committee, how do you keep everyone on track and prevent committee members from burning out?</p>	Not in use	
10:00	<p>The Voice on the Radio</p> <p>Most people know radio plays as old things from the days of wireless and no TV. Some even know that Hitchhikers started as a radio play before it became a book. But the rise of podcasts and audio books has breathed new life into the radio play. - <i>Rob Hood, John Richards, Paul Poulton, Ben McKenzie</i></p>	<p>Remembering Iain Banks</p> <p>Whether you knew him as Iain M. Banks, the creator of The Culture, or Iain Banks, Scotch enthusiast extraordinaire (or everything in between), speculative fiction lost one of its brightest stars last year. Join us as we remember Iain Banks, discuss his work and legacy, and perhaps raise a toast or two in his honour. - <i>David Witteveen, Patrick O'Duffy, Anna Burkey, Justin Semmel</i></p>	Not in use
11:00	<p>In Conversation: DUFF Delegate Juanita Coulson</p> <p>Juanita Coulson joins us all the way from America to talk about being a writer, the changing face of American fandom since the 1950s, and filking. - <i>David McDonald, Juanita Coulson</i></p>	<p>The Dystopia Is Now (It's Just Unevenly Distributed)</p> <p>In the house of the future, our protagonist mind-controls cockroaches with lasers while being casually snooped by a foreign government. Her fatal brain disease was genetically cured using a once-deadly virus, but she better watch out - her neighbour didn't immunise the kids, and the antibiotic resistance is only a few years away! - <i>Maia Sauren, Toby Sargeant, Cat Sparks, Lachlan Simson</i></p>	<p>Invisible Ink</p> <p>Let's be spies! Learn how to write hidden messages. - <i>Amanda Elliott</i></p>
11:30	Not in use		
12:00	Not in use		
13:00	LUNCH BREAK		

MONDAY: PART II

	The Haunted House	The Big Top
14:00	<p>Preventing the Apocalypse A look at the challenges facing science communicators in educating the public about climate change and other complex but important modern issues. How can people without a science background wade through the vast mass of information available, choose reliable sources, get the facts and avoid the fallacies? And how can science communicators encourage people to be responsible citizens? - <i>Maia Sauren, Justin Semmel, Michelle Goldsmith, Elaine Walker, Russell Blackford</i></p>	<p>Solo Presentation: Writers and History When historians say they research history and when writers say they research history, they're talking about different things. How do writers use history? When does it overlap with the history of historians? And why do science fiction writers do things differently? - <i>Gillian Polack</i></p>
15:00	<p>Feedback Panel The con's nearly over! What did you like? What did you hate? This is your chance to chat directly with the CX and C11 committee and help make the next Continuum even better. - <i>Julia Svaganovic, Liz Barr, Amanda Elliott, David McDonald, PRK</i></p>	<p>Researching Other Cultures SFF often draws on other cultures for ideas and inspiration, but skipping the research can lead to work that is cliché or even offensive. What are the techniques and tricks for getting your research right? - <i>Cat Sparks, Ambelin Kwaymullina, Jack Dann, Gillian Polack, Tracy Joyce</i></p>
16:00	<p>Horror, Gothic and the Wild, Wild Weird What is "Weird" fiction and how does it intersect with those two other notoriously hard-to-define genres, Horror and Gothic? Why do these outpourings from the darker side of fantasy continue to captivate our imagination? - <i>Kirstyn McDermott, Jason Nahrung, Helen Stubbs, David Witteveen, Jane Routley</i></p>	<p>Fake Geek Pride Many fans see fandom as a welcoming home to all, but sagas like the "fake geek girl" furor are starkly at odds with this rosy picture. Where does the idea of non-judgemental fandom come from and how much truth is in it really? - <i>Jim C. Hines, Alex Matti, David McDonald, Kirsty Sculler</i></p>
16:30		
17:00	<p>Closing Ceremony</p>	

MONDAY: PART II

	The Hall of Mirrors	Sideshow Alley	The Menagerie
14:00	<p>It's All Been Done; Writing in the Age of TV Tropes</p> <p>No matter how much writers want to be original, it's nigh impossible to tell a story without including some form of cliché. Tropes can make a plot or character feel familiar - or predictable. They can be useful writing tools, but they can conceal problematic elements. Now that every cliché is publicly dissected online, does a genre-savvy audience make writing harder or can TV Tropes be a force for good? - <i>Jason Franks, Darren Sanderson, Jane Routley, Patrick O'Duffy, Kate Cuthbert</i></p>	<p>YA Meet the Authors</p> <p>Under 18s only! Authors of young-adult speculative fiction talk about their work, answer questions from the audience and finish up with a short signing session. <i>George Ivanoff interviewing: Paul Collins, Michael Pryor, Sue Bursztynski.</i></p>	<p>Dragon Mobiles</p> <p>Help us get these magnificent dragons airborne! - <i>Amanda Elliott</i></p>
15:00	<p>Triptych: Gender Stereotypes in Speculative Fiction</p> <p>Why don't warrior women get armour? Are there working mums or stay at home dads in space? From matriarchal societies to alternative marriages and changing expectations of relationships. Does the hero always have to get the girl? - <i>Michelle Goldsmith, Jim C. Hines, Leonie Rogers, Helen Stubbs, Stephanie Lai</i></p>	<p>Modern Roleplaying</p> <p>How do old-fashioned tabletop dice-rolling and LARPing compete in the digital age? A look at how indie publishers and crowdfunding are helping roleplaying games survive, diversify and prosper. - <i>Adrian Melchiori, Alex Matti, Ben McKenzie, Laura Wilkinson, Patrick O'Duffy</i></p>	<p>Not in use</p>
16:00	<p>Solo presentation: Visual Stereotypes of Anime</p> <p>What defines the look of any given anime character? Certain conventions of character appearance have become increasingly commonplace. Personality, how they will behave, and even a character's role in the story can be conveyed through deliberately assigned traits. Learn what some of these conventions are, and what they mean. - <i>Candice Schilder</i></p>	<p>Solo Presentation: Open Information</p> <p>What happens when we share data instead of locking it away? It can become more valuable. Sometimes, when the people looking at data come from a different background to those who gathered it, it becomes something completely unexpected. - <i>Maia Sauren</i></p>	<p>Sword Fighting</p> <p>Sword games! Get into some very safe swashbuckling with our foam swords. - <i>Lisa Lagergren</i></p>
16:30		<p>Solo Presentation: Getting Around the Galaxy - The Possible and the Impossible</p> <p>Interstellar travel is a staple of science fiction, whether it be warp drive, hyperspace or more exotic forms of travel. While the various ways to get around the galaxy may seem removed from our own universe, many still have underpinnings in modern science. We look at how it works in SF vs how it works (or doesn't) in real life, as well as ways humanity may actually reach the stars. - <i>Nathan Cooper</i></p>	
17:00	<p>Closing Ceremony</p>		

CHRONOS AWARD NOMINATIONS

The Chronos Awards are held annually to honour excellence in Victorian SF, Fantasy and Horror in the year preceding the Continuum convention. Members of the Continuum convention are eligible to vote in the awards.

Special Award for works not eligible in existing categories:

Best Achievement

- * *Gamers' Rebellion* book trailer by Henry Gibbens

Fan Categories:

Best Fan Publication in any Medium

- * *The Angriest* by Grant Watson
- * *SF Commentary* edited by Bruce Gillespie

Professional Categories:

Best Artwork

- * *Rules of Summer* by Shaun Tan (Hachette Australia)

Best Short Fiction

- * "Fairy Pie" by George Ivanoff in *Stories for Girls* (Random House Australia)

Best Long Fiction (including collected works)

- * *Gamers' Rebellion* by George Ivanoff (Ford Street Publishing)
- * *This Mutant Life: A Neo-Pulp Anthology* edited by Ben Langdon (Kalamity Press)
- * *The Beckoning* by Paul Collins (Damnation Books)
- * *Tales of Australia: Great Southern Land* edited by Stephen C. Ormsby and Carol Bond (Satalyte Publishing)
- * *Caution: Contains Small Parts* by Kirstyn McDermott (Twelfth Planet Press)

Infinity Award

There were insufficient nominations for any of the finalists in the Best Fan Artist, Best Fan Written Work, and Best Fan Art Work categories. The Best Fan Writer category has been withdrawn this year as the only nominee on the ballot declined the nomination.

DITMAR AWARD NOMINATIONS

The Ditmar Awards honour excellence in Australian science fiction, fantasy and horror in the preceding year. Nominees must have been Australian citizens or residents in the year their nominated work/s were released. Members of the Natcon (this year, Continuum 10 members, and last year, Conflux 9) are eligible to vote in the awards.

William Atheling Jr Award for Criticism or Review

- * Reviews in *Randomly Yours*, Alex, Alexandra Pierce
- * "Things Invisible: Human and Ab-Human in Two of Hodgson's Carnacki stories", Leigh Blackmore, in *Sargasso: The Journal of William Hope Hodgson Studies* #1 edited by Sam Gafford (Ulthar Press)
- * *Galactic Suburbia* Episode 87: "Saga Spoilerific Book Club", Alisa Krasnostein, Alex Pierce, and Tansy Rayner Roberts
- * The "Reviewing New Who" series, David McDonald, Tansy Rayner Roberts, and Tehani Wessely
- * "A Puppet's Parody of Joy: Dolls, Puppets and Mannikins as Diabolical Other", Leigh Blackmore, in *Ramsey Campbell: Critical Essays on the Master of Modern Horror* edited by Gary William Crawford (Scarecrow Press)
- * "That was then, this is now: how my perceptions have changed", George Ivanoff, in *Doctor Who and Race* edited by Lindy Orthia (Intellect Books)

Best New Talent

- * Michelle Goldsmith
- * Zena Shapter

- * Faith Mudge
- * Jo Spurrier
- * Stacey Larner

Best Fan Publication in Any Medium

- * *Dark Matter Zine*, Nalini Haynes
- * *SF Commentary*, Bruce Gillespie
- * *The Writer and the Critic*, Kirstyn McDermott and Ian Mond
- * *Galactic Chat Podcast*, Sean Wright, Alex Pierce, Helen Stubbs, David McDonald, and Mark Webb
- * *The Coode Street Podcast*, Gary K. Wolfe and Jonathan Strahan
- * *Galactic Suburbia*, Alisa Krasnostein, Alex Pierce, and Tansy Rayner Roberts

Best Fan Artist

- * Nalini Haynes, for body of work, including "Defender of the Faith", "The Suck Fairy", "Doctor Who vampire" and "The Last Cyberman" in *Dark Matter*
- * Kathleen Jennings, for body of work, including "Illustration Friday"
- * Dick Jenssen, for body of work, including cover art for *Interstellar Ramjet Scoop* and *SF Commentary*

Best Fan Writer

- * Tsana Dolichva, for body of work, including reviews and interviews in *Tsana's Reads and Reviews*
- * Sean Wright, for body of work, including reviews in *Adventures of a Bookonaut*
- * Grant Watson, for body of work, including reviews in *The Angriest*
- * Foz Meadows, for body of work, including reviews in *Shattersnipe: Malcontent & Rainbows*
- * Alexandra Pierce, for body of work, including reviews in *Randomly Yours, Alex*
- * Tansy Rayner Roberts, for body of work, including essays and reviews at www.tansyrr.com

Best Artwork

- * Cover art, Eleanor Clarke, for *The Back of the Back of Beyond* by Edwina Harvey (Peggy Bright Books)
- * Illustrations, Kathleen Jennings, for *Eclipse Online* (Nightshade Books)
- * Cover art, Shauna O'Meara, for *Next* edited by Simon Petrie and Rob Porteous (CSFG Publishing)
- * Cover art, Cat Sparks, for *The Bride Price* by Cat Sparks (Ticonderoga Publications)
- * *Rules of Summer*, Shaun Tan (Hachette Australia)
- * Cover art, Pia Ravenari, for *Prickle Moon* by Juliet Marillier (Ticonderoga Publications)

Best Collected Work

- * *The Back of the Back of Beyond*, Edwina Harvey, edited by Simon Petrie (Peggy Bright Books)
- * *Asymmetry*, Thoraiya Dyer, edited by Alisa Krasnostein (Twelfth Planet Press)
- * *Caution: Contains Small Parts*, Kirstyn McDermott, edited by Alisa Krasnostein (Twelfth Planet Press)
- * *The Bone Chime Song and Other Stories*, Joanne Anderton, edited by Tehani Wesseley (FableCroft Publishing)
- * *The Bride Price*, Cat Sparks, edited by Russell B. Farr (Ticonderoga Publications)

Best Short Story

- * "Mah Song", Joanne Anderton, in *The Bone Chime Song and Other Stories* (FableCroft Publishing)
- * "Air, Water and the Grove", Kaaron Warren, in *The Lowest Heaven* (Jurassic London)
- * "Seven Days in Paris", Thoraiya Dyer, in *Asymmetry* (Twelfth Planet Press)
- * "Scarp", Cat Sparks, in *The Bride Price* (Ticonderoga Publications)
- * "Not the Worst of Sins", Alan Baxter, in *Beneath Ceaseless Skies 133* (Firkin Press)
- * "Cold White Daughter", Tansy Rayner Roberts, in *One Small Step* (FableCroft Publishing)

Best Novella or Novelette

- * "Prickle Moon", Juliet Marillier, in *Prickle Moon* (Ticonderoga Publications)
- * "The Year of Ancient Ghosts", Kim Wilkins, in *The Year of Ancient Ghosts* (Ticonderoga Publications)
- * "By Bone-Light", Juliet Marillier, in *Prickle Moon* (Ticonderoga Publications)
- * "The Home for Broken Dolls", Kirstyn McDermott, in *Caution: Contains Small Parts* (Twelfth Planet Press)
- * "What Amanda Wants", Kirstyn McDermott, in *Caution: Contains Small Parts* (Twelfth Planet Press)

Best Novel

- * *Ink Black Magic*, Tansy Rayner Roberts (FableCroft Publishing)
- * *Fragments of a Broken Land: Valarl Undead*, Robert Hood (Wildside Press)
- * *The Beckoning*, Paul Collins (Damnation Books)
- * *Trucksong*, Andrew Macrae (Twelfth Planet Press)
- * *The Only Game in the Galaxy (The Maximus Black Files 3)*, Paul Collins (Ford Street Publishing)

ALSO TO BE PRESENTED

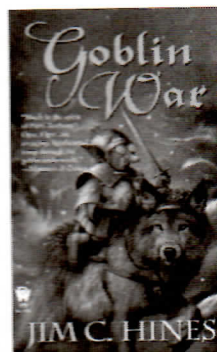
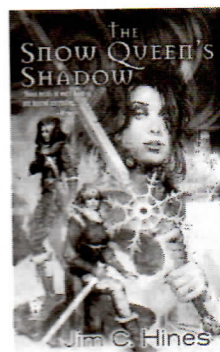
A. Bertram Chandler Award - Outstanding Achievement in Australian Science Fiction.

Norma K Hemming Award - Excellence in the exploration of themes of race, gender, sexuality, class and disability.

Peter McNamara Achievement Award - Lifetime Achievement Award

ASFF Amateur Writing Competition - Amateur Science Fiction Short Story Winners

GUEST OF HONOUR



Jim C Hines

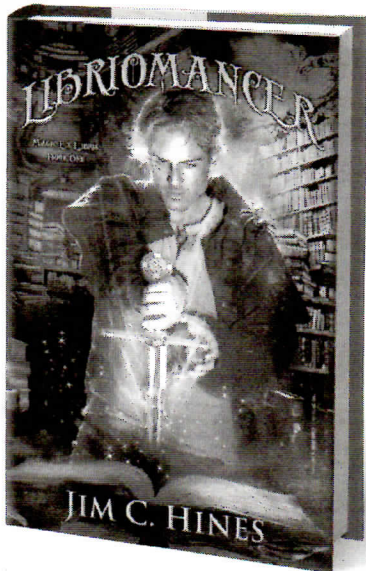
Jim C. Hines is best known as a fantasy novelist and the guy who did those gender-flipped SF/F cover poses. His first novel was *Goblin Quest*, the tale of a nearsighted goblin runt and his pet fire-spider. Actor and author Wil Wheaton described the book as “too f***ing cool for words,” which is pretty much the Best Blurb Ever. After completing the goblin trilogy, Jim went on to write the princess series, four books often described as a blend of Grimm’s Fairy Tales with *Charlie’s Angels*. He’s currently working on the *Magic ex Libris* books, which follow the adventures of a magic-wielding librarian from northern Michigan.

He’s also the author of more than forty published short stories. His first professional story sale was the award-winning “Blade of the Bunny,” which took first place in the 1998 Writers of the Future competition and was published in *Writers of the Future XV*.

Jim is an active blogger about topics ranging from sexism and harassment to zombie-themed Christmas carols, and won the Hugo Award for Best Fan Writer in 2012.

He has an undergraduate degree in psychology and a Masters in English, and currently works for the State of Michigan. He lives with his wife and two children, who have always shown remarkable tolerance for his bizarre and obsessive writing habits. (The cats, on the other hand, have no tolerance whatsoever, and routinely decide to walk across his desk when he’s trying to work.)

DISCOVER GREAT FANTASY FROM
JIM C. HINES



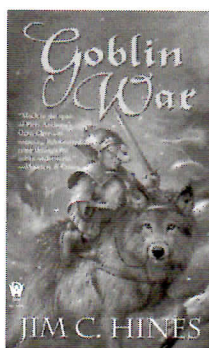
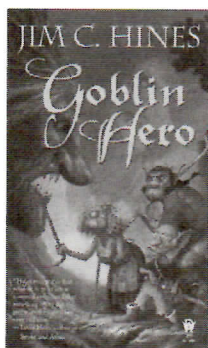
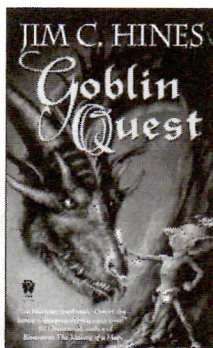
MAGIC EX LIBRIS

"I picked up the book meaning to read a few pages. My first thought was, 'This is a cool concept.' The second thing I thought was, 'This is really, really clever.' The third thing I thought was, 'I should have gone to sleep three hours ago.'"

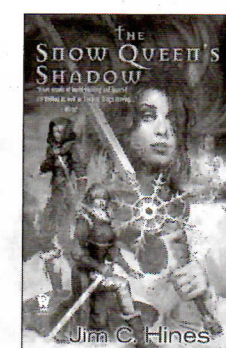
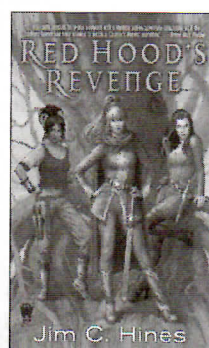
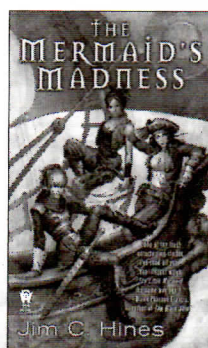
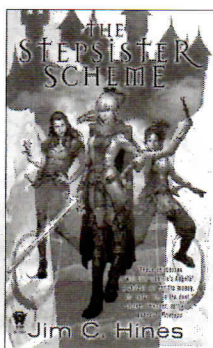
—#1 *New York Times* bestselling author
 PATRICK ROTHFUSS
 (on *Libriomancer*)




JIG THE GOBLIN



THE PRINCESS SERIES



Connect with Jim online at jimchines.com [@jimchines](https://twitter.com/jimchines) [fawbooks](https://www.facebook.com/dawbooks) AVAILABLE WHEREVER BOOKS ARE SOLD 

EXCERPT FROM CHUPACABRA'S SONG

Jim C. Hines

Forthcoming in Kaleidoscope from Twelfth Planet Press

"Stop waving your hands like that."

Nicola Pallas crossed her arms and squeezed her hands into her armpits. Years of constant reminders from her teachers, her classmates, and other adults had taught her tricks to mimic stillness, at least on the outside, but the more she stilled her body, the more the music built up inside of her. After Frank had dragged her away from her father's veterinary practice earlier that evening, the music had grown louder than she could ever recall. She needed to let it out, to let her hands and body dance.

Frank turned back to the truck. He pulled a black handgun from the glovebox, handed a flashlight to David, and pulled out his wand. The glass rod reflected the moonlight, stretching its image into a ridiculously elongated and skinny crescent that made Nicola smile.

"Chupacabras like to feed on livestock," David explained. "Goats, chickens, sheep, even barn cats."

"Stay here." Frank set off toward the house, leaving Nicola and David standing at the edge of the cornfield.

"You've got no idea what you are, do you?" David asked. "What you can do?"

Nicola shoved her hands into her pockets, another trick she had learned to help conceal her hand-dancing.

"What's your name?"

"Nicola."

"I like it." He twisted an ear of corn from the stalk and began tugging at the tassel. "For a long time, I thought I was the only one who could do magic, but there's a whole other world out there, one the mundanes don't know about. Chupacabras are nothing. Wait until you see a wild phoenix. Most folks mistake them for meteorites."

She nodded eagerly, entranced by the excitement in his voice. Rocking on her feet, she asked, "How many people like us?"

"Hundreds. Most spend their time trying to hide magic from the rest of the world. Mundanes would probably burn us both if they knew what we could do."

She heard Frank's footsteps. "Looks like the family's asleep. We'll start hunting in the barn."

The corn was as tall as Nicola. The leaves batted at her arms with every step, no matter how carefully she tried to weave between them. They stopped in the dirt and gravel drive in front of the barn. The door was open, but the interior was too dark to see what was within. She smelled dust and hay and manure.

Frank raised his gun. "Go on."

David shone his light inside. "Nothing but cows."

Of course they weren't here. The chupacabra was a predator, but given its size and protective spines, it was potential prey as well. They might sneak into a barn to hunt, but they wouldn't have stayed in a place that smelled so strongly of humans and their tools and animals.

"Kill one of the cows," said Frank. "The blood will draw them out."

"No." Nicola shook her head. The cows didn't deserve to die like that.

"The prodigy speaks." Frank turned to study her. "Do you have a better plan?"

Nicola thought back to the chupacabra she had seen in her father's office, the dying drumbeat of the animal's heart, the low hum of her growl. Rocking her body in time to the music, she began to sing.

The anxiety crackling through Nicola's body eased slightly. She concentrated on the song, a wordless melody of claws digging into the dirt and spines rattling as you ran with your pack. The rest of the world faded, giving her the solitude she needed as she flung her song outward. The vibrations played through her bones.

A chupacabra howled in the distance, a harsh, rasping sound. Nicola shifted keys, harmonizing instinctively. Music stretched like rubber bands, pulling the animals closer. Six of them approached from the woods beyond the field. They stepped into the light and circled toward Nicola.

She had called them from a meal. Blood painted their muzzles and legs. If they were always this messy, it might explain why they lacked fur. All that blood would make a horrible mess, clumping and tangling their coat.

Many species of vulture had evolved along similar lines, their featherless heads making it easier to get clean after feeding.

“Outstanding.” Frank stepped forward, wand in one hand, gun in the other.

This was her chance. If she was going to save the chupacabras, save David, it had to be now.

Nicola spliced a new theme into her song, a Christmas carol. She disliked most carols. Each year she heard them at school and at church, dozens of discordant voices butchering one song after another. But “The Little Drummer Boy” had the chorus she needed.

Do you hear what I hear?

If she could show him, make him see and hear these animals the way she did—

“What are you doing?”

She had so rarely worked magic, and now she needed to hold the chupacabras calm while simultaneously persuading Frank to leave them in peace. The animals were growling. She shifted her attention to keep them from attacking. Frank pointed his wand, and the closest chupacabra dropped.

Her song faltered. She tried to stop Frank, and one of the chupacabras bounded forward. David shouted. Frank grabbed Nicola’s shoulder and pulled her back. Her song shattered. The chupacabra fell, then a third followed.

The remaining chupacabras moved closer. Gunshots rang out, and Nicola curled into a ball, trying to shut out the thunder and the metal smell of gunpowder that stabbed her nostrils and burned her sinuses. How had everything gone wrong so quickly?

By the time the noise stopped, five animals were piled on the ground unconscious. A sixth whimpered weakly, bleeding from a hole through his neck.

“Leave that one.” Frank gasped for breath between words. “It’ll be dead before we can get it back.”

David stepped closer. “Nicola, are you—”

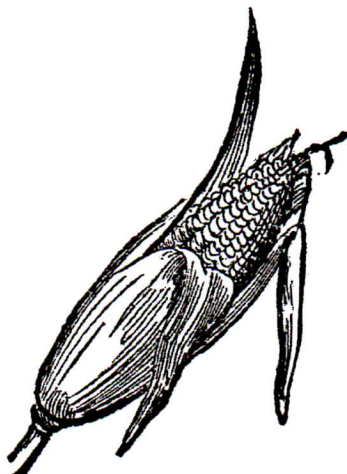
“Leave her too,” Frank snapped. “That little retard nearly got us all killed. A broken spellcaster’s worse than none at all.”

Nicola covered her ears, but she couldn’t block out the sound of his disgust, nor of the injured animal’s whimpers...

#

About “Chupacabra’s Song”: I first wrote about Nicola Pallas in *Libriomancer*, where she’s an adult and the Regional Master of a secret society founded by Johannes Gutenberg. When I was invited to write a story for *Kaleidoscope*, an anthology of “contemporary YA science fiction and fantasy with a focus on diverse perspectives,” I knew I wanted to write about Nicola when she was younger, and to write about an autistic character without her autism being the focus of the story.

I’m very much looking forward to *Kaleidoscope*, and to reading the other stories. My thanks to Alisa Krasnostein and Julia Rios for giving me permission to share this sneak peek of “Chupacabra’s Song.”



THE BIG TOP IN AUSTRALIA

Rachel Holkner

Australia has a hidden history of circus arts and performance. Well before the popularity of international touring spectacles such as Cirque De Soleil, Australia bred its own highly skilled artists who toured internationally for years at a time.

The heyday of circus in Australia was from the 1870s to the 1920s, the largest was the Wirth Circus which had an annual season at Melbourne's Olympia building (now the site of the Victorian Arts Centre). May Wirth and Con Colleano headlined Ringling Bros and Barnum & Bailey's "Greatest Show on Earth" during the 1920s, both enjoying luxury lifestyles and international fame.

Circus fell out of favour during the Second World War and Wirth's closed in 1963 "snowed under by debt". In the 1970s a new style of circus performance emerged with theatre-style acts of physical comedy and political satire. Circus Oz getting a long season at the Last Laugh Theatre Restaurant in 1979 and the Flying Fruit Fly Circus School establishing in Albury-Wodonga in 1987.

Approximately 12 traditional style circuses are still operating in Australia such as Silver's, operated by the Gasser family, and Ashton's, founded in 1849 in Hobart and one of the longest continually operating in the world, with the main change from the heyday being the demise of animal acts such as lion taming.

The National Institute of Circus Arts (NICA) is the only place to go in Australia for government-accredited training, beginning in 1999 and having provided artists to national and international circus companies.

Contemporary circus arts continue to grow in popularity as a form of fun and fitness with schools for kids and adults springing up across the suburbs.

Are you ready to run away and join a carnival or travelling circus?

When you first begin speaking to the other show-people you may find conversation stunted due to gaps in your knowledge of the terminology. This brief guide will fill a few gaps allowing your seamless integration into the rich lifestyle of the travelling carnival.

Some general advice:

You don't want to be dead wood. Stay on the right side of a girl's captain. Make yourself useful, perhaps by giving the gear man a hand and keep an eye out for jacks. Watch out for that masher and get to know the tricks of the two-way joint. We're running a universal ticket system at Continuum - there's nothing more to pay. But remember: It is very bad luck to eat peanuts under an awning.

Captain - a showgirl's boyfriend; someone who pays the bills

Dead Wood - a non-contributing member of a circus company

Gear Man - assistant to a troupe of performers responsible for the maintenance and erection of their gear

Jacks - detectives

Masher - aggressive type, bully

Scratch Act - a circus act not fully broken-in

Smark - from 'smart mark'; a fan who thinks they are 'in the know' based on a certain amount of inside knowledge but who is obviously a poseur to real veterans. We are all smarks here.

Sunday School Show - the "clean" version of an act suitable for the whole family. also "Boston version"

Tear Down - to disassemble, pack up ready to move on to the next town.

Trouper - someone who has spent at least one full year on the road with a carnival, circus or theatre troupe.

Two-way Joint - a show than can be set to run fairly or rigged.

Universal Ticket System - tickets are purchased at a central booth rather than separately at each show or ride.

Warb - derogatory term for a circus hand or tent rigger

With-it - pronounced 'widdit' A term used to indicate you're with the show. i.e... don't waste your pitch on me.

Wood and Water Joey - menial rouseabout or spare hand

Sources:

Circus: The Australian Story by Mark St Leon; Melbourne Books; 2011

Carnival Midway Lingo - [http://carnylingo.pbworks.com/w/page/15256337/Carnival% 20Lingo](http://carnylingo.pbworks.com/w/page/15256337/Carnival%20Lingo)

Continuum X: Carnival of Lost Souls - #con10

UNDER CONSTRUCTION

PRK

As the 53rd Australian National Science Fiction Convention, Continuum X is pleased to continue Under Construction - an ongoing NatCon programming stream about running conventions and developing convention running skills and knowledge.

Anyone with experience in convention running (or similar) experience or anyone who wants to learn about convention running is welcome (and encouraged!) to attend one or more sessions to share your experience, brainstorm possible strategies or tactics and learn from the wider convention running community.

This year there will be three topics covered, each run as a group discussion.

The first topic will be on the convention theme, and how it can be created and set to steer the conversation or celebrate a particular aspect of fandom. We'll explore how the various aspects of the convention can be used within a theme to question or redirect how we interact with speculative fiction.

The second topic will be on marketing, with a focus on the best way to reach and attract new members without breaking the budget.

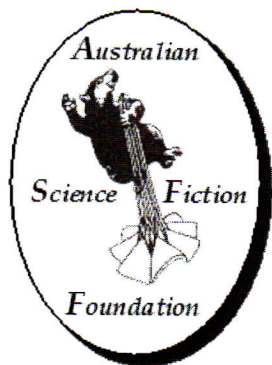
The third topic will be on finding and keeping committee, both within a single convention and ongoing within the community for future conventions. How do we make the job easier for committee and avoid burnout?

Next year, Swancon 40 will be the Australian NatCon, where Under Construction will resume. To suggest topics, email swancon@digitaljunkie.net or join the CRAIC (A bacronym for Convention Runners And Interested Congoers or Convention Runners Alcohol Ingestion Crew) mailing list at http://sf.org.au/mailman/listinfo/craic_sf.org.au

Happy convention running, and I hope to see you at Under Construction!



The Australian Science Fiction Foundation



The Australian Science Fiction Foundation was established in 1976 to carry on the work of Aussiecon, the first Australian World Science Fiction Convention in Melbourne in 1975.

The Foundation encourages the creation and appreciation of science fiction in Australia through its sponsorship of writing workshops and short story competitions, provision of seed loans for national conventions, and the publication of its newsletter *The Instrumentality*.

It has developed into a resource centre for everyone involved in Science Fiction in Australia. Our ongoing initiatives include:

The A Bertram Chandler Award - Australia's premier sf award for lifetime achievement.

The first Chandler was presented in 1992 to Van Ikin. The 2012 winner was Richard Harland. Update to last year

The Norma K Hemming Award - a jury award marking excellence in the exploration of themes of race, gender, sexuality, class and disability in sf and related arts and media.

The Wright Collection - the nucleus of a treasure trove of fanzines and memorabilia from the post World War II era donated by Bill Wright with substantial additions from other fans.

Sponsoring Short Story Competitions at Natcons - with the Natcon committee framing the rules.

Four Fan Funds are using sub-accounts under the ASFF's main bank account to avoid the inconvenience and expense of having to set up new bank accounts each time their administrators change.

For details, please visit our website <http://asff.org.au/>

Authorised by ASFF administrative secretary Cath Ortlieb, P.O. Box 215, Forest Hill Vic 3131. Email address: asffsecretary@optusnet.com.au

GUESTS OF HONOUR



Danny Oz & Sharon Moseley

How best to sum up Danny and Sharon?

When Sharon gets into their car, she sets the MP3 player to work through from the first album to the last in order - Danny sets it to random. Danny's way of working on things is to surround himself in a miasma of chaos - Sharon likes an orderly life.

When Sharon started having ongoing health issues, she did lots and lots of research and found information that helped her. When Danny had a stroke, he kept trying to do the things he had always done, and when that proved fruitless, he started climbing trees a lot more even though he could barely walk.

Sharon dislikes being the centre of attention. She'd rather work away in the background and not be noticed. So she's very happy being married to Danny who often attracts any potential limelight away from her. Not because he wants it, he thinks she should be much better known, but because he's one of those big personalities that tends to attract attention.

Danny started Continuum because science fiction fandom gave him a great life and many opportunities, and he wanted to help other people get the same chances he got. Sharon worked on Continuum because fandom had done a lot for her, they needed people, and she was happy to help.

Danny has won awards for video-editing (back in the pre-digital days, when it was done using 2 VCRs and a cassette deck), fanzines, 3D computer graphics, and being a ratbag. He was usually an active part of Melbourne fandom from 1979 until he and Sharon moved interstate in 2006. He's been an active supporter, helper, and advisor on many conventions and events throughout Australia.

He's previously been a guest of honour on 3 separate occasions for Swancon, Perth's annual regional science fiction convention. In 2008 he received the Silver Swan award for significant contributions to the Western Australian science fiction community. It has only been given out 3 times in 39 years, and unlike the other recipients, Danny has never lived in W.A.

He also worked with Who3D on a potential Doctor Who project for BBC Wales R&D in 2002, (it died shortly before the new series got announced), and he's had some Doctor Who short stories professionally published. Sharon enjoys sitting back and watching Danny be confused by the attention he gets.

Both of them love people. Danny is shy of going up and talking to people he doesn't know, but loves new people coming up and talking to him. Sharon will happily walk into a room knowing no-one, and walk out knowing 20 people.

So feel free to approach either one for a chat throughout the convention. Get to know them and be infected by their enthusiasm for people, science fiction, and life.

CONVENTION THOUGHTS

Danny Oz

I'm kind of confused to be writing something for the conbook of the 10th Continuum convention. When I helped to start Continuum I had genuinely hoped - perhaps naively - that by C10 I'd turn up and it'd be run by a whole new generation of people. They'd be getting on with stuff, running the cons their way, and they wouldn't know who I was. To them I'd be just another member.

Nothing would have made me happier.

Mind you, that was a glorious ideal. And if the fact I know members of the committee is a failure, it's a beautiful failure. Life, and indeed conventions, are constructed from the ground up of glorious ideals and beautiful failures and all the odd, strange, and messy stuff in between.

I had the idea for Continuum back in the mid-nineties. It was a troubled time for conventions, with many big ones being run by people who had no real experience, or worse, a bravado that gave them a false sense of what was achievable. A few failed truly spectacularly, even with seasoned con-runners in charge.

So I thought up a small yearly convention where people could be free to join committee and learn what goes into running such an event for themselves. Where they could develop the skills and make their mistakes on something smaller before running NatCons and WorldCons.

I'd done this before. Back in the late eighties I decided to run a small convention to help folks out. Conjunction ran in 1989, so my friends who had bidden on and won the right to host the first joint Lit/Media Natcon in 1990 (we had two different Natcons in those days, my dears, when fanzines ruled the Earth) could get some experience. I co-ran the first Conjunction with my then girlfriend. I'm pretty sure it was her and my first convention committee experience, and we were in charge.

I hate being in charge. But it keeps happening. Because beautiful failure.

It was surprisingly low-stress. We were a good co-chair team, and our committee did a good job. For the majority of them it was their first con-running experience too. Mistakes were made, but the members had a good time and that's the most important thing. And the con broke even, which was also important. And my friends learned what to do differently the next year.

Sometimes the glorious ideals come true.

Con-running is one of those curious ventures. It's daunting, time-consuming, and challenging, so everyone wants someone else to do it, but then if no-one does it the whole thing collapses. Every volunteer, no matter how insignificant they think their job, makes a difference for the better. Everyone wants to ease into con-running, but really there is no way to do that. Some of the best people I have ever seen in some positions had literally no experience in those areas before they took those jobs on. Turns out they had untapped talents.

The best you can hope for is that you'll know someone who can offer advice regarding the job you've taken on. Most of any relevant advice is common sense. Get off your backside, figure out what needs to be done, do the work, try new things, fail at some, try to do better, ask for help if you're feeling overwhelmed, look after yourself.

Continuum 1 was my third convention as chair, and the single best convention committee experience of my entire life. The con committee and the members had a ball. Glorious ideal.

I ran Continuum 2, and it was by far the single worst convention committee experience of my entire life. But the members still had a good time. Beautiful failure.

See, it's like everything else in life. Even when you know what you're doing, you can still make mistakes.

In fandom you'll meet some of the best people you could ever hope to meet, and some of the lowest mongrels it will ever be your misfortune to encounter. You have the opportunity to discover new artists, writers, games, TV shows, podcasts, movies, fanzines, and websites. To learn new skills from a variety of willing teachers. To discover things you hate about yourself, and to realise just how amazing you can be.

Don't waste it. Talk to people, find your areas of interest, discover new things you want to try, and get involved at the level that makes you happy.

And all going well, I'll see you at Continuum 20, and the committee there will have no idea who I am.

COULROPHOBIA

Liz Barr

My best friend is afraid of clowns.

I thought it was a joke at first, like her irrational dislike for Kate Bush, or her aversion to Dominic Monaghan's face. We shared a house for a long time, and I once joked about sneaking into her room and replacing her computer's desktop wallpaper with a picture of Dominic Monaghan wearing clown make-up.

She became very quiet and said, "Don't."

I eventually realised that her fear of clowns was a real, palm-sweating, panic-attack-inducing terror. Sometimes a little fear can be fun, but not like this. I learned to treat my friend's coulrophobia with respect.

Back then, we lived in a rickety sharehouse near one of Brisbane's multi-storey suburban shopping centres. Chronically under-employed, we would spend hours wandering through that mall. Its top floor held boutiques and trendy fashion stores; the basement had dingy supermarkets and scuffed tiles. It was in the basement that we met the clown.

We were in the pharmacy. I had chronic knee pain and a prescription for anti-inflammatories to fill. We were debating the merits of orthopaedic shoes when someone behind us said, "Excuse me."

We turned. My friend screamed. Just for a second, then she covered her mouth and made a whimpering sound.

"Would you like a lollipop?" the clown asked. She was a bit taller than me, maybe in her mid-thirties beneath the make-up.

My friend was still making that whimpering noise. I accepted a lollipop and asked, "Is this some kind of street theatre?"

"Sort of," said the clown. "I tell fortunes."

We shuffled, preparing to flee, but the clown turned to my friend and said, "You know, you have the most beautiful aura I've ever seen."

My friend swallowed and said, "Oh."

"You're a wonderful person. I think you're going to have a really good life."

"Oh."

"Can I see your palm?"

My friend held her hand out. It shook slightly.

"I'm really scared of clowns," she said. Her voice was a hesitant whisper.

The clown patted her hand. "You're very brave."

"Maybe we were meant to meet today?"

"Maybe." The chiromancer-clown told her about her life line, her fate line, and something she called a Saturn mount. I drifted away to look at nail polishes.

I returned as they were finishing. "Do I owe you money?" my friend asked.

"No," said the clown. "No, that was something I wanted to do." She squeezed my friend's hand. "Be well."

She disappeared into the skin care aisle, leaving my friend and I alone.

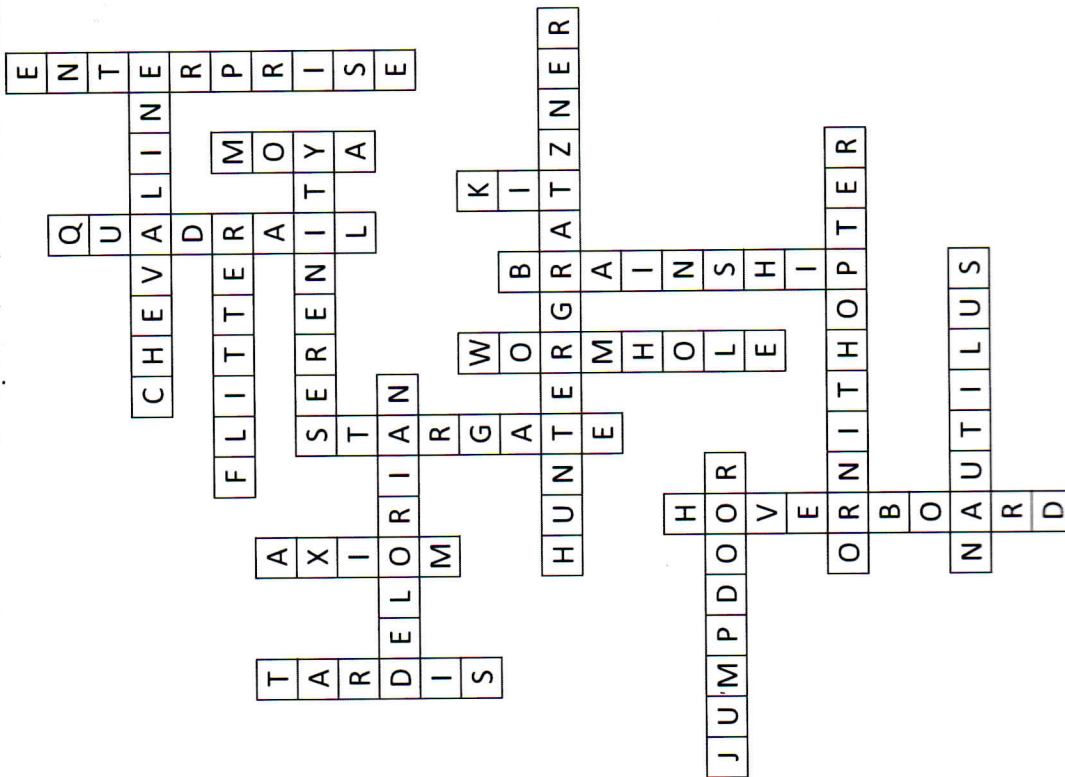
"Are you okay?" I asked.

"At first I thought you set that up." She shook herself, unconsciously wiping her hand on her skirt. "I'll be fine."

And she was. But not a single one of the clown's predictions has come true.



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- References:
 Axiom: Wallace
 Tardis: Dr. Who
 Stargate: Stargate
 Moya: Farscape
 Kit: Knight Rider
 Serenity: Firefly
- HunterGatzner: Plich Black
 Enterprise: Star Trek
 Quadrall: Quadrall series by Timothy Zhan
 Delorian & Hoverboard: Back to the Future
 Ornithopter: Dune by Frank Herbert
 Nautilus: Twenty thousand leagues under the sea by Jules Verne
- Brainship: Brainship series by Anne McCaffrey
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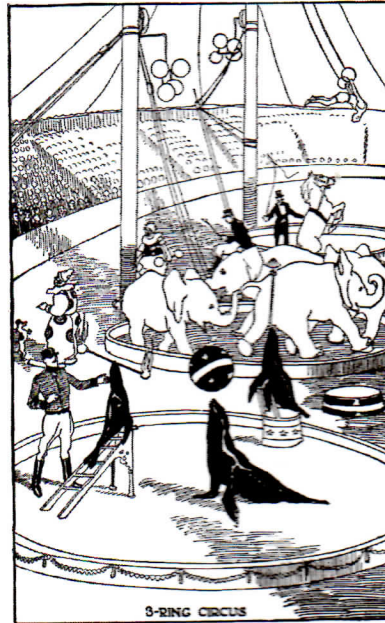


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CONTINUUM FOUNDATION

The Continuum Foundation exists to help grow and support fandom in Victoria. In addition to supporting the Continuum Convention every year, the Foundation runs the Chronos Awards to acknowledge excellence in Victorian SF, fantasy, horror and fandom. ConFound has provided financial support and advice to a whole bunch of Melbourne's fannish groups and events, as well as several groups outside Victoria. We're also putting together a resource of Victorian fannish history and convention-running experience at confound.wikispot.org. If you're interested in finding out more, please come to the Open Meeting at Continuum 10 at Saturday 2pm in the Carousel Room, look out for a member with this logo on their badge at this convention, or send an email to info@continuum.org.au

ConFound needs fans active in Victoria to join the team - is that YOU?



WHAT NEXT?

The fun doesn't have to stop when the convention does! Continuum also run regular movie nights, board game days, and writing afternoons throughout the year. To keep up to date with this and all other Continuum news, you can follow us at any of the following:

https://twitter.com/continuum_con
<https://www.facebook.com/groups/continuumcon>
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And the twitter hashtag for next year's convention will be #con11. Hope to see you again then if not before!

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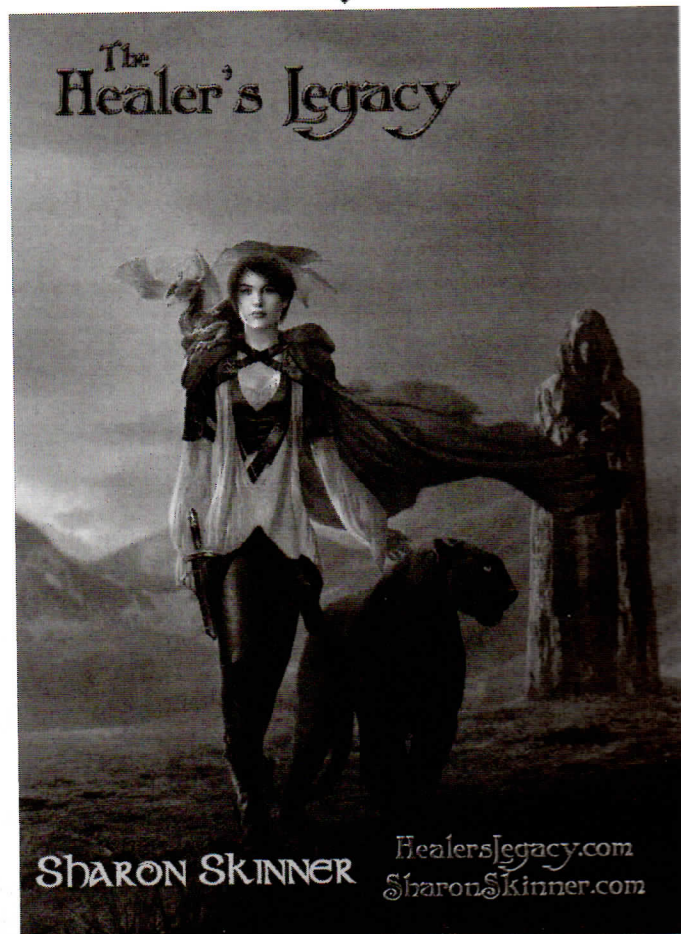
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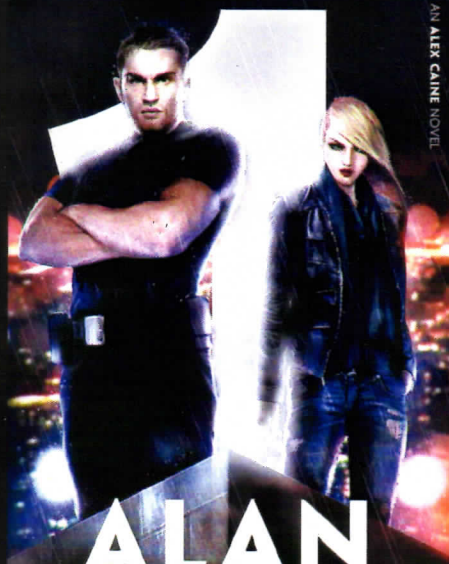
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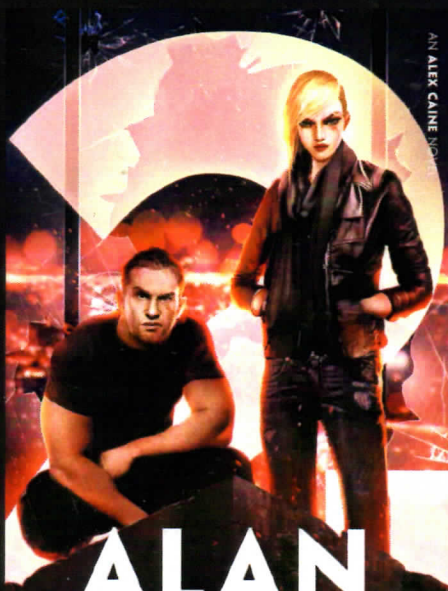
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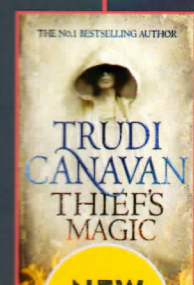
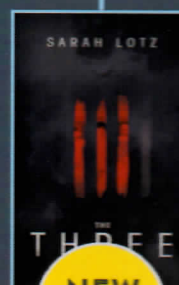
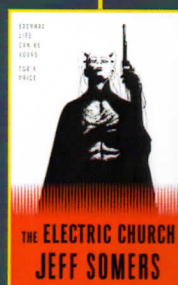
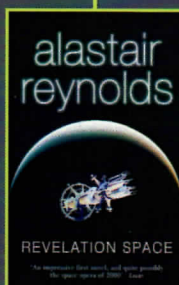
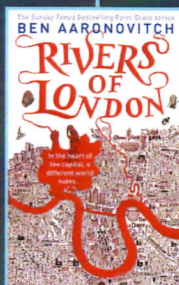
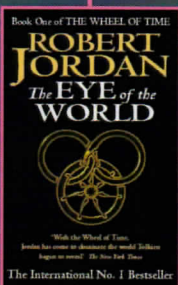
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